
Introduction to Column Generation and hybrid methods for Homecare Routing

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Plan

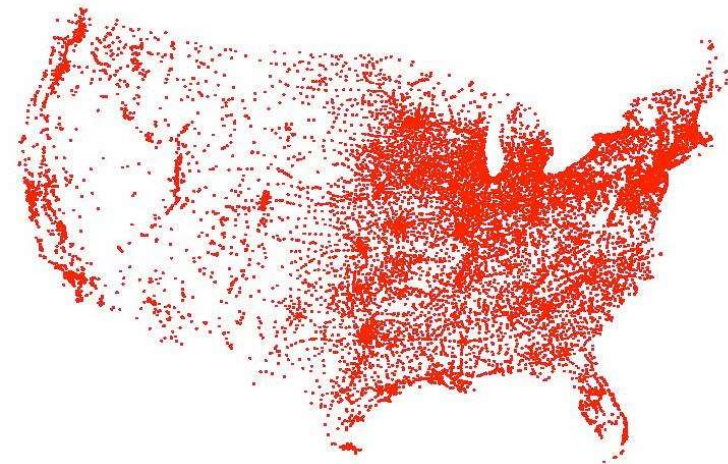
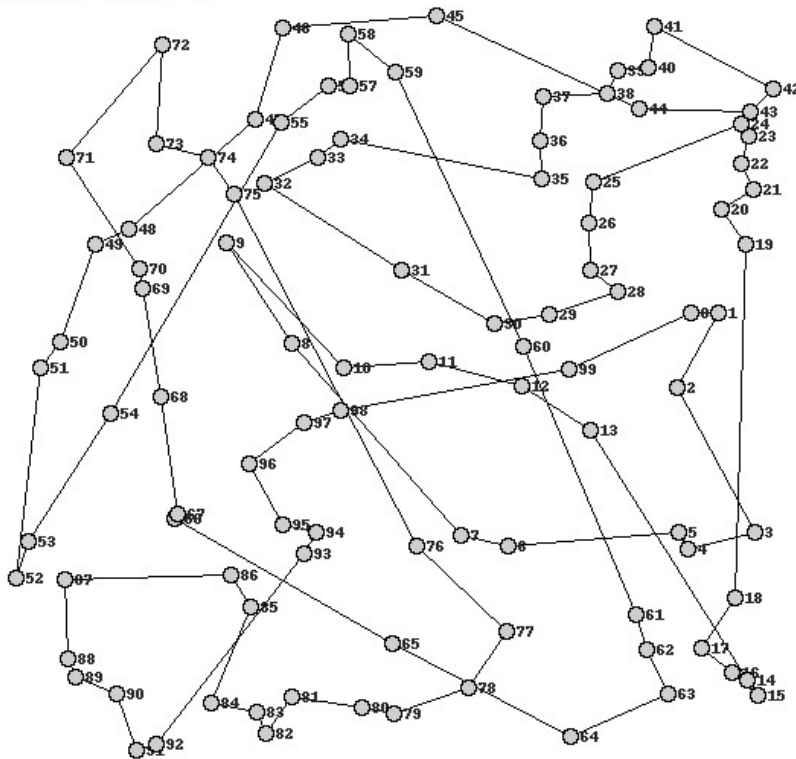
- Génération de coupes (lignes)
 - Illustration sur le problème du voyageur de commerce
- Génération de variables (colonnes)
 - Illustration sur un problème de tournée de véhicule

Le problème du voyageur de commerce

C'est le problème le plus connu en recherche opérationnelle, celui qui a reçu le plus d'attention et probablement le plus prestigieux;

Étant donné un nombre de points (villes) à visiter et une matrice donnant la distance entre chacune d'elles, donner la tournée qui visite toutes les villes en parcourant la plus petite distance.

city100.txt: -6451.121265



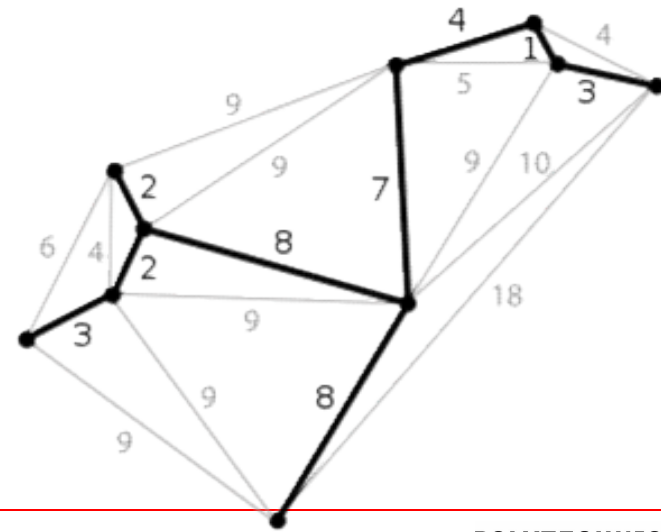
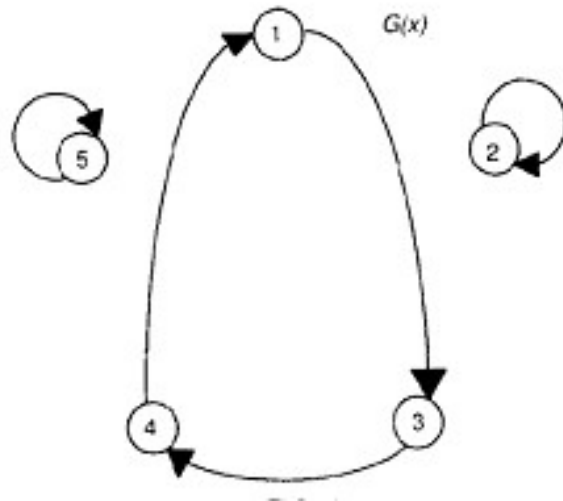
TSP: la structure

Le problème du voyageur de commerce (ou Traveling Salesman Problem) est un problème combinatoire NP-difficile

- C'est-à-dire qu'il n'existe pas de solution dont le temps de calcul est une fonction polynomiale du nombre de points à visiter.

Le TSP combine deux structures qui elles sont «faciles».

- Le problème d'affectation (le degré de chaque noeud = 2)
- Le problème d'arbre de recouvrement minimum (connectivité)



TSP: Modèle mathématique

Soit:

- x_{ij} une variable binaire qui indique si la route passe directement du point i au point j
(1 si oui, 0 sinon)
- C_{ij} le coût d'aller directement de i à j .
- S un sous-ensemble non vide des points à visiter.

Les deux modèles suivants sont corrects et équivalents.

$$\min \sum_{i,j \in N} C_{ij} x_{ij}$$

$$\text{sujet à } \sum_{j \in N} x_{ij} = 1 \quad \forall i \in N$$

$$\sum_{i \in N} x_{ij} = 1 \quad \forall j \in N$$

Contraintes de degré

$$\sum_{i \in S, j \notin S} x_{ij} \geq 1 \quad \forall S \subset N$$

Contraintes de connectivité

$$x_{ij} \in \{0, 1\}, \quad \forall i, j \in N$$

$$\min \sum_{i,j \in N} C_{ij} x_{ij}$$

$$\text{sujet à } \sum_{j \in N} x_{ij} = 1 \quad \forall i \in N$$

$$\sum_{i \in N} x_{ij} = 1 \quad \forall j \in N$$

$$\sum_{i,j \in S} x_{ij} \leq |S| - 1 \quad \forall S \subset N$$

$$x_{ij} \in \{0, 1\}, \quad \forall i, j \in N$$

TSP: les difficultés

Le problème avec les formulations précédentes est le nombre de contraintes de connectivité.

- Il y en a une pour chaque sous-ensemble possible des points à visiter...
- donc environ $2^{|N|}$

Par contre, celles-ci ne sont peut-être pas toutes utiles. On peut donc les ignorer pour commencer et les ajouter par la suite.

C'est ce qu'on appelle une approche par plans coupants (Cutting Plane Method)

1. On résout d'abord le problème sans ces contraintes
2. On vérifie la solution

- si celle-ci satisfait toutes les contraintes ignorées, alors elle est optimale. ON ARRÊTE.
- sinon, on ajoute les contraintes qui sont violées (c'est ce qu'on appelle la séparation)

– ON RETOURNE à 1



An example

Vehicle routing problem

Vehicle routing problem

Customers

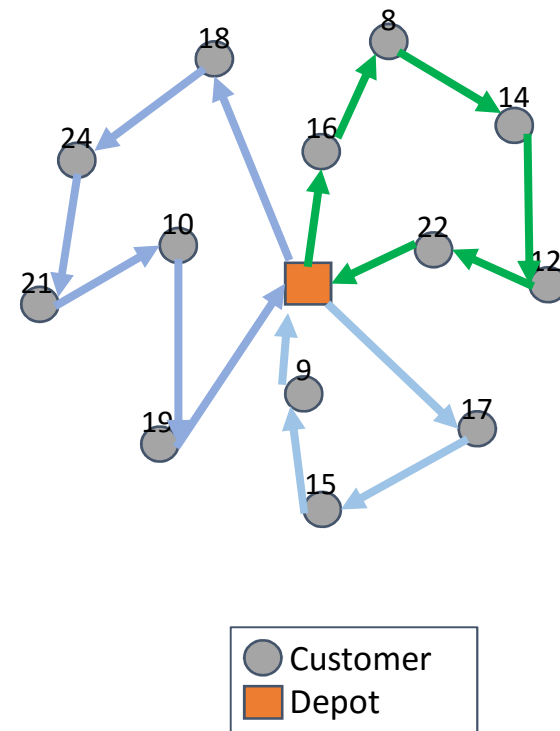
- Demand constraints

Vehicles

- Capacity constraints
- Flow conservation constraints

Objective:

- Find routes that minimize total distance



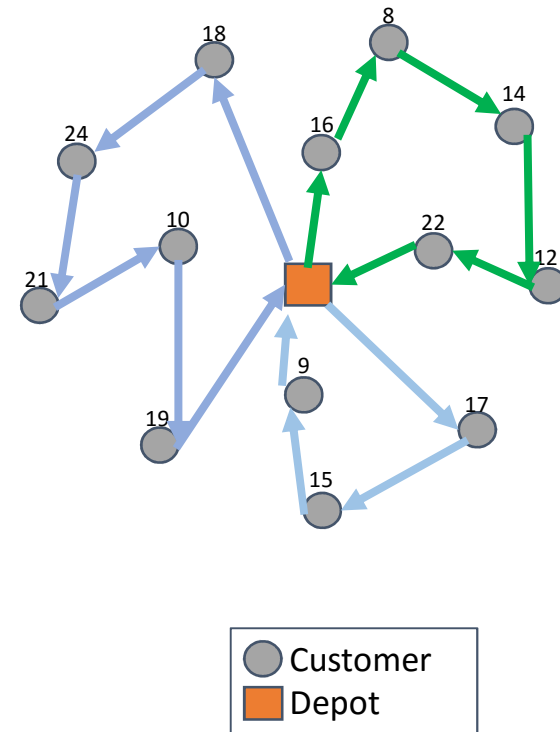
Vehicle routing problem

Standard mip formulation:

- Scaling issues
- Symmetry
- More complex constraints add even more complexity
- Some constraints can lead to bad linear relaxations.

Enumerate all possible routes

- Much simpler formulation
- Vehicle constraints are implicitly considered in route enumeration
- Better Linear Relaxation



Vehicle routing problem

Enumerate all possible routes

$$\begin{aligned} &\text{Minimize} && \sum_{p \in \Omega} c_p \theta_p \\ &\text{subject to:} && \sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N \\ &&& \theta_p \in \{0,1\} \quad \forall p \in \Omega \end{aligned}$$

Vehicle routing problem

Enumerate all possible routes

Minimize $\sum_{p \in \Omega} c_p \theta_p$

subject to: $\sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in \mathbb{N}$

$\theta_p \in \{0,1\} \quad \forall p \in \Omega$

\mathbb{N} → Set of customers

Ω → Set of routes

Vehicle routing problem

Enumerate all possible routes

$$\begin{aligned} &\text{Minimize} && \sum_{p \in \Omega} c_p \theta_p \\ &\text{subject to:} && \sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N \\ &&& \theta_p \in \{0,1\} \quad \forall p \in \Omega \end{aligned}$$

$$\theta_p = \begin{cases} 0, & \text{if route } p \text{ is used} \\ 1, & \text{otherwise} \end{cases}$$

Vehicle routing problem

Enumerate all possible routes

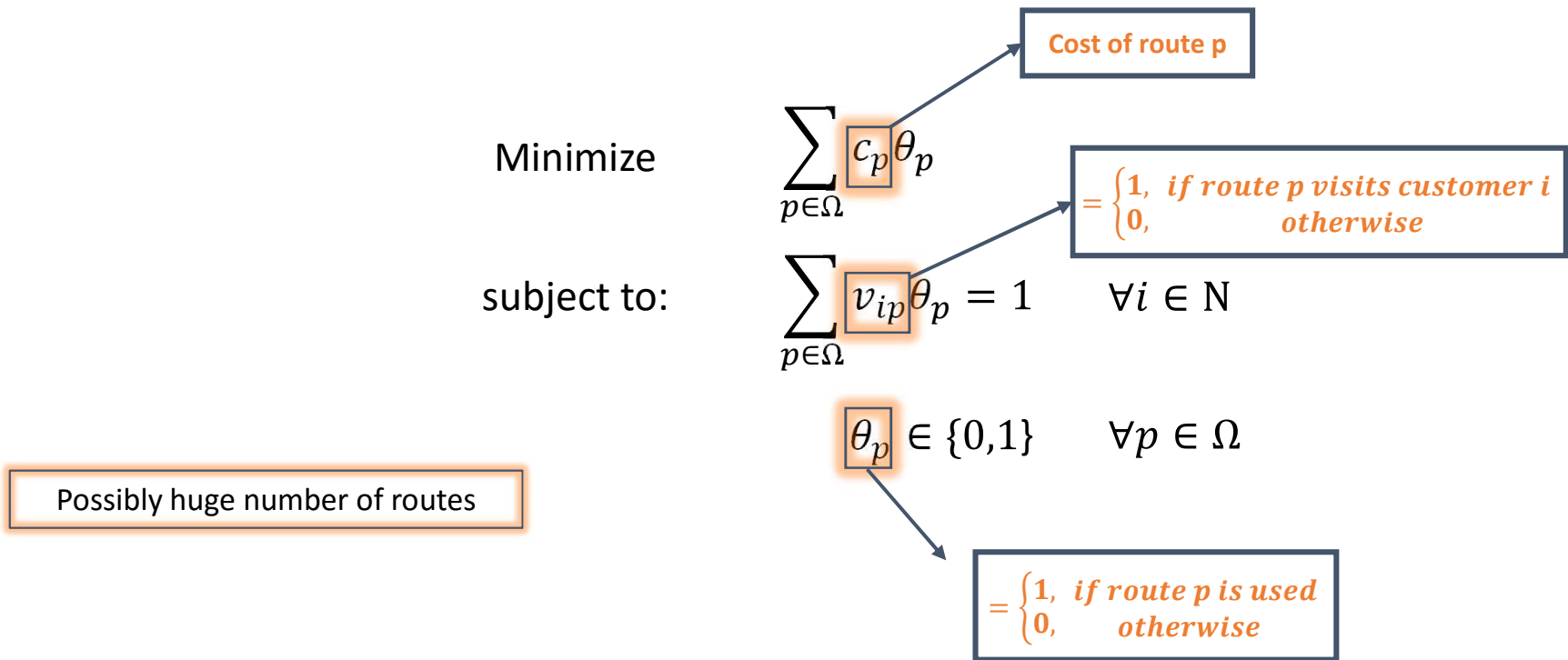
Minimize $\sum_{p \in \Omega} c_p \theta_p$ Cost of route p

subject to: $\sum_{p \in \Omega} v_{ip} \theta_p = 1 \quad \forall i \in N$ = $\begin{cases} 1, & \text{if route } p \text{ visits customer } i \\ 0, & \text{otherwise} \end{cases}$

$\theta_p \in \{0,1\} \quad \forall p \in \Omega$ = $\begin{cases} 1, & \text{if route } p \text{ is used} \\ 0, & \text{otherwise} \end{cases}$

Vehicle routing problem

Enumerate all possible routes



Vehicle routing problem

Enumerate all possible routes

Minimize

$$\sum_{p \in \Omega} c_p x_p$$

Cost of route p

subject to:

$$\sum_{p \in \Omega} v_{ip} x_p = 1 \quad \forall i \in N$$

$= \begin{cases} 1, & \text{if route } p \text{ visits customer } i \\ 0, & \text{otherwise} \end{cases}$

$$x_p \in \{0,1\} \quad \forall p \in \Omega$$

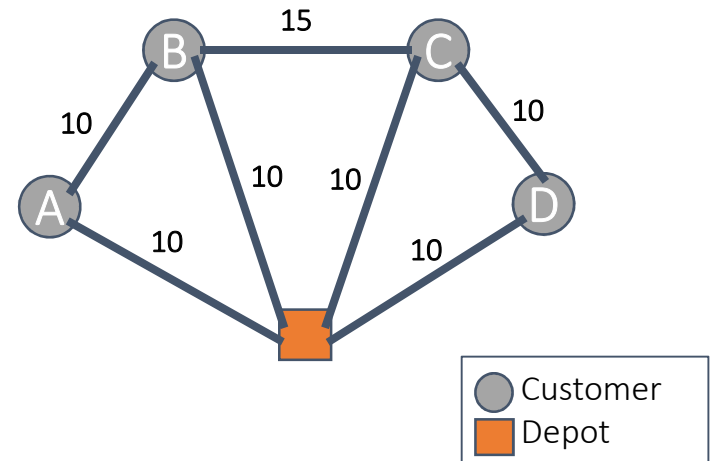
$= \begin{cases} 1, & \text{if route } p \text{ is used} \\ 0, & \text{otherwise} \end{cases}$

Possibly huge number of routes

A very small number of routes are interesting

Vehicle routing problem

An example (max 2 clients)



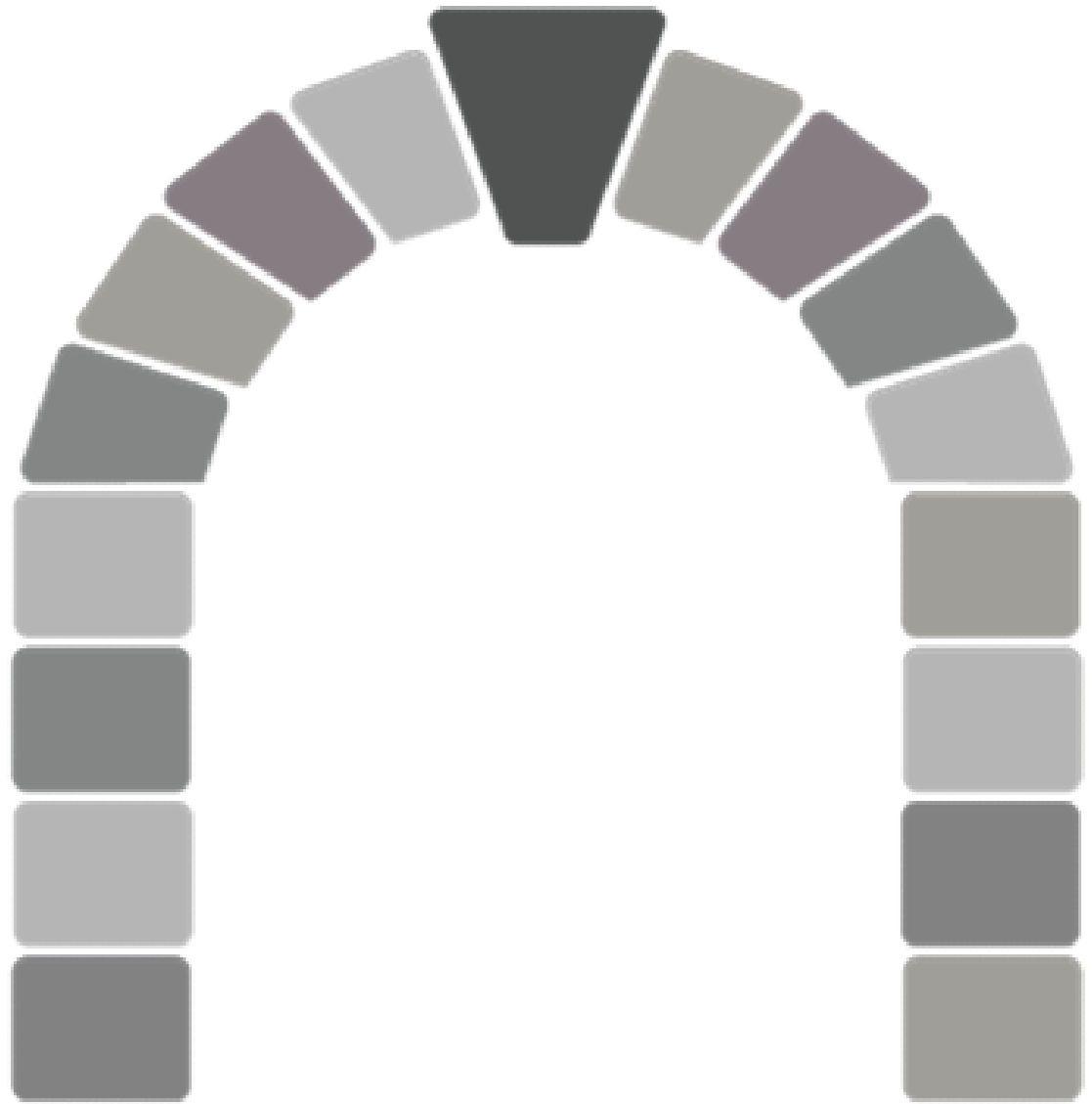
$$\text{Min } 20 x_1 + 20 x_2 + 20 x_3 + 20 x_4 + 30 x_5 + 30 x_6 + 35 x_7$$

$$\text{A: } x_1 \qquad \qquad \qquad + x_5 \qquad \qquad \qquad = 1$$

$$\text{B: } \qquad \qquad + x_2 \qquad \qquad \qquad + x_5 \qquad \qquad + x_7 = 1$$

$$\text{C: } \qquad \qquad \qquad + x_3 \qquad \qquad \qquad + x_6 \qquad + x_7 = 1$$

$$\text{D: } \qquad \qquad \qquad + x_4 \qquad \qquad \qquad + x_6 \qquad \qquad \qquad = 1$$



An intuitive view of

Column Generation

Column Generation

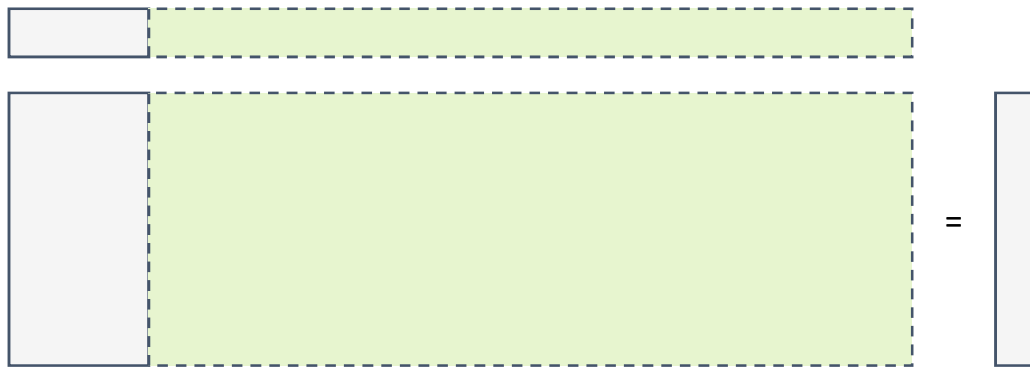
Solve linear programs with a lot of variables



Column Generation

Solve linear programs with a lot of variables

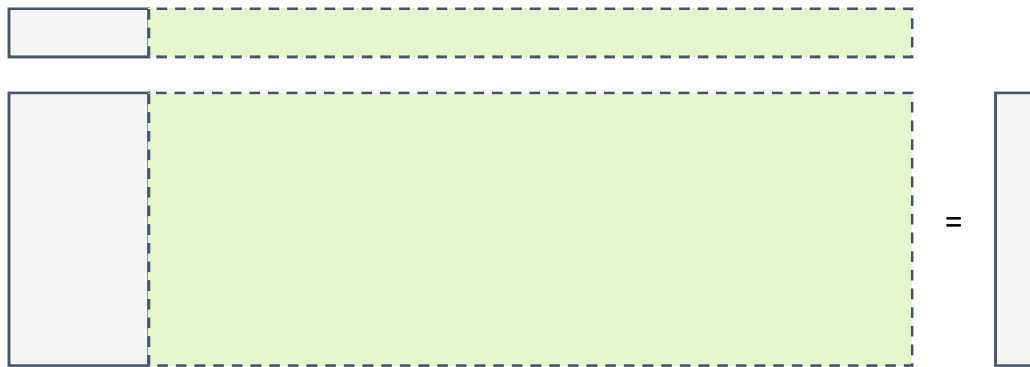
- Solve with a subset of variables



Column Generation

Solve linear programs with a lot of variables

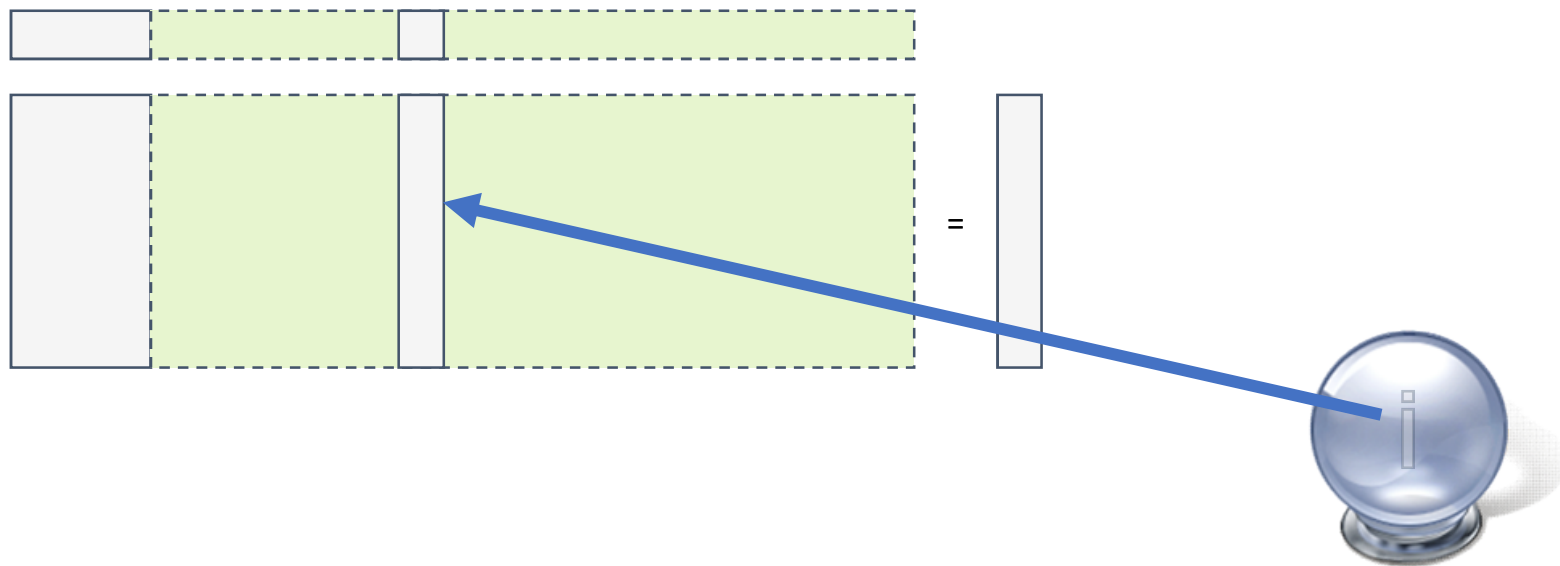
- Solve with a subset of variables



Column Generation

Solve linear programs with a lot of variables

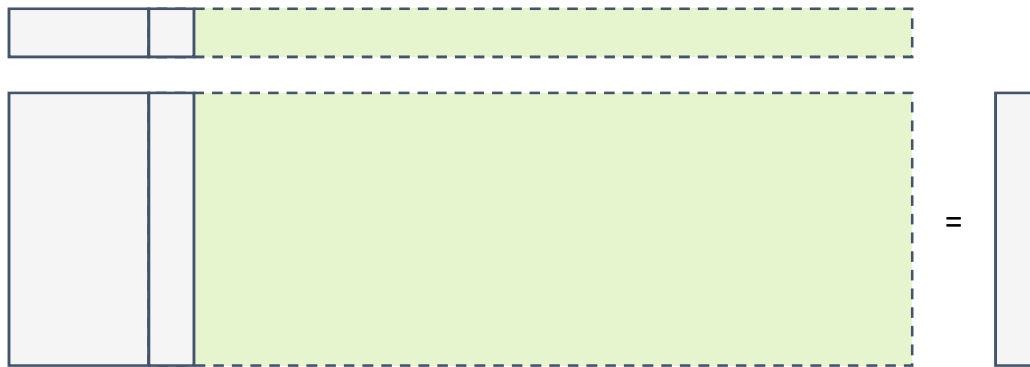
- Solve with a subset of variables



Column Generation

Solve linear programs with a lot of variables

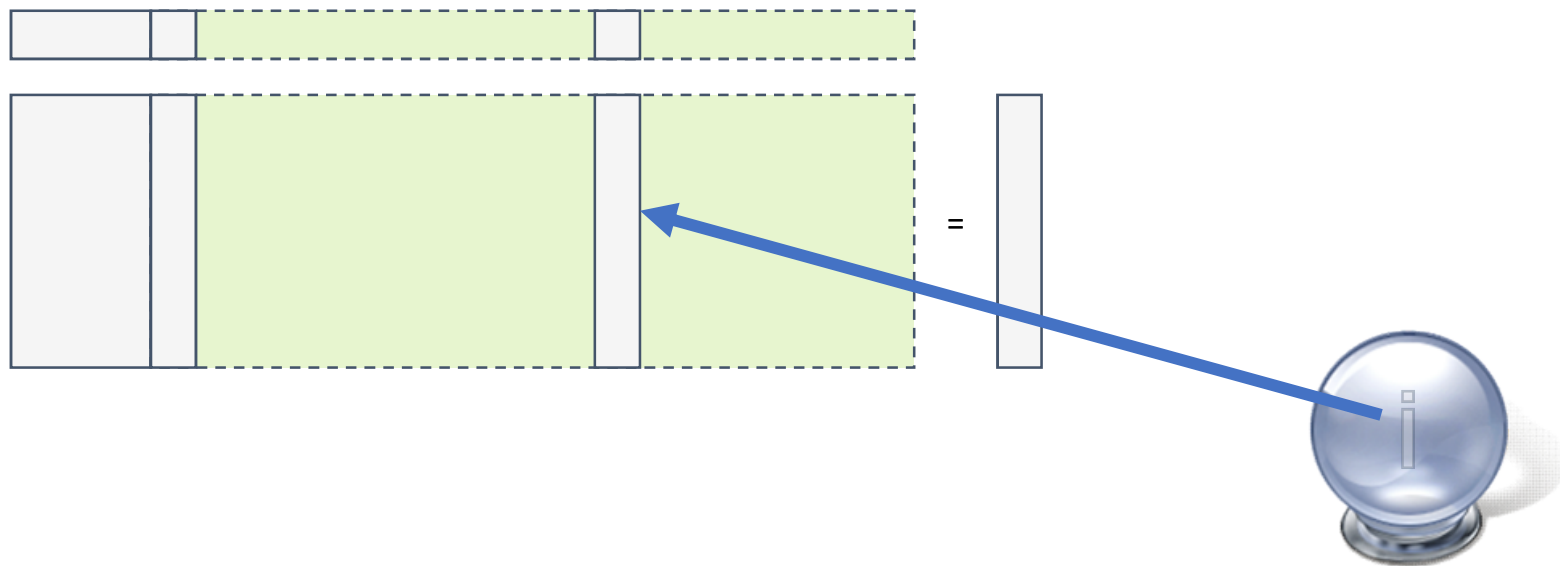
- Solve with a subset of variables



Column Generation

Solve linear programs with a lot of variables

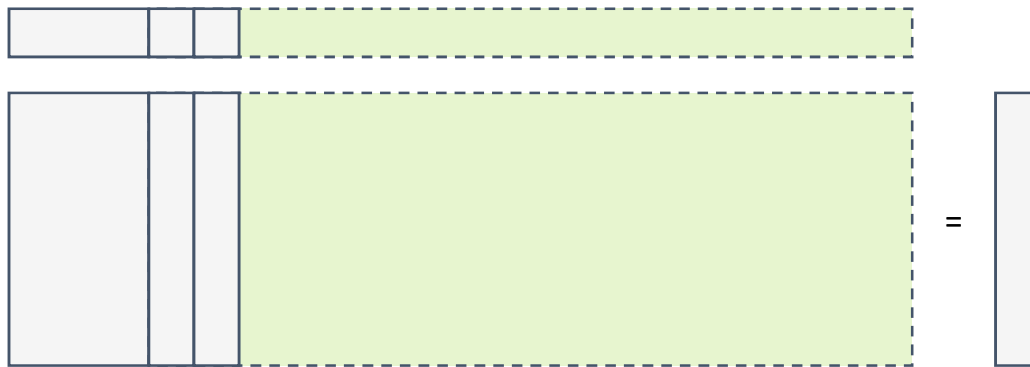
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Column Generation

Solve linear programs with a lot of variables

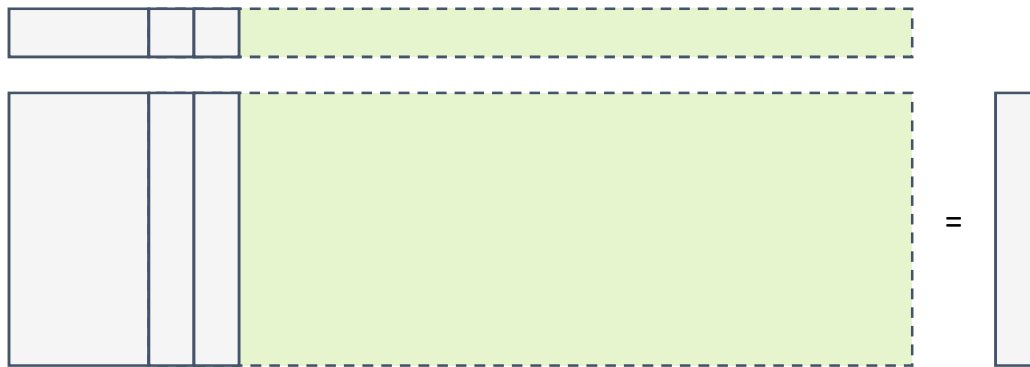
- Solve with a subset of variables



Column Generation

Solve linear programs with a lot of variables

- Solve with a subset of variables



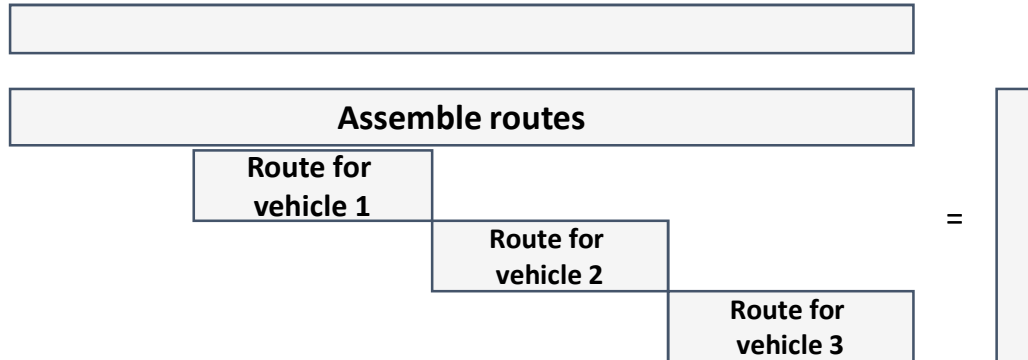
Column Generation

When to use column generation?



Column Generation

When to use column generation?

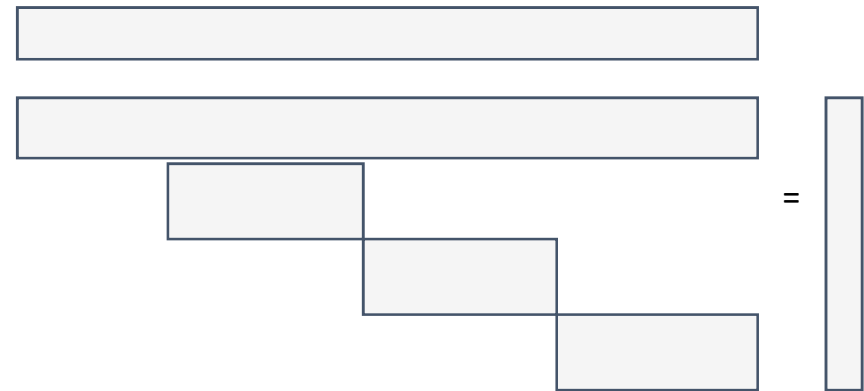


Column Generation

When to use column generation?

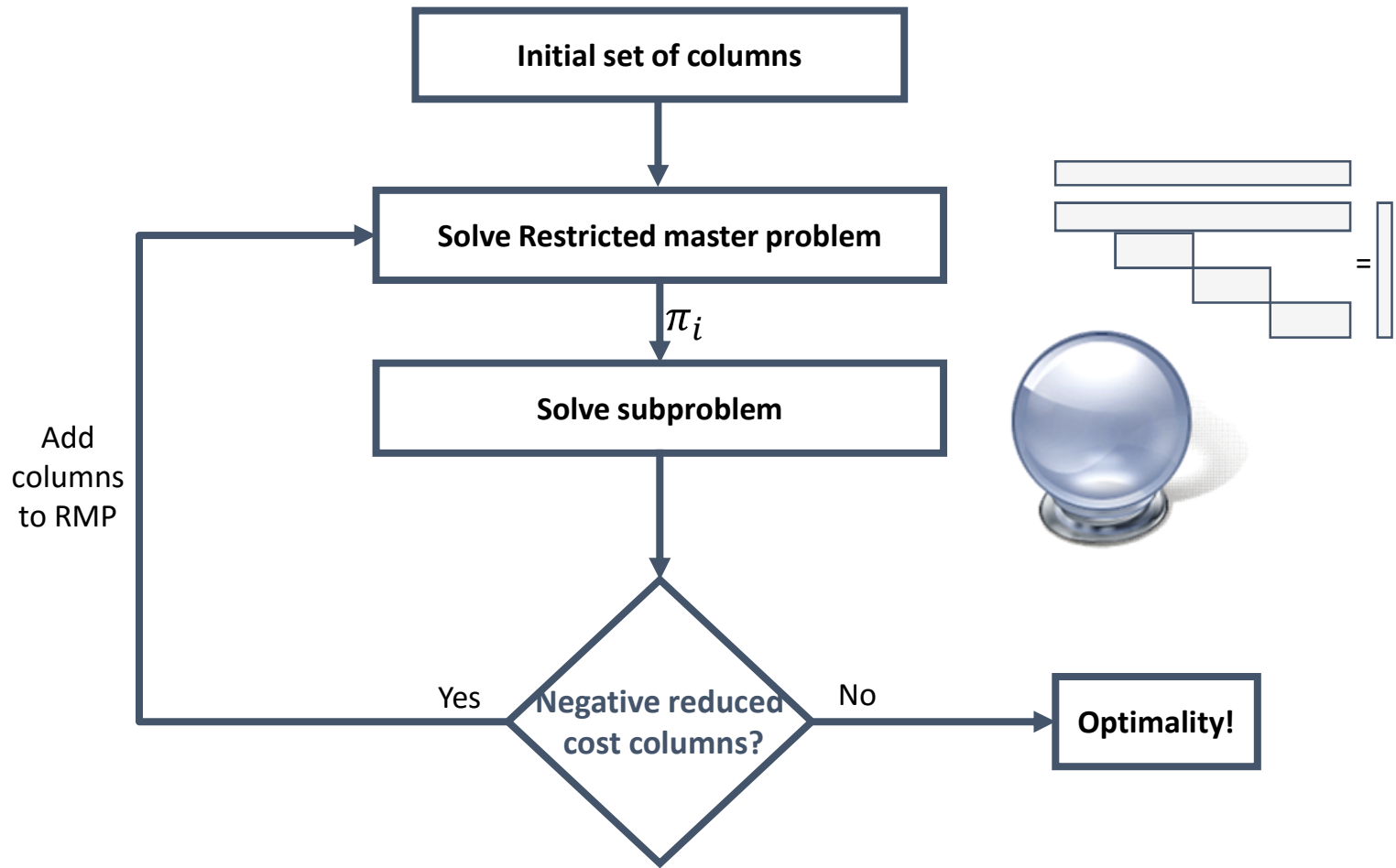
Works well generally on:

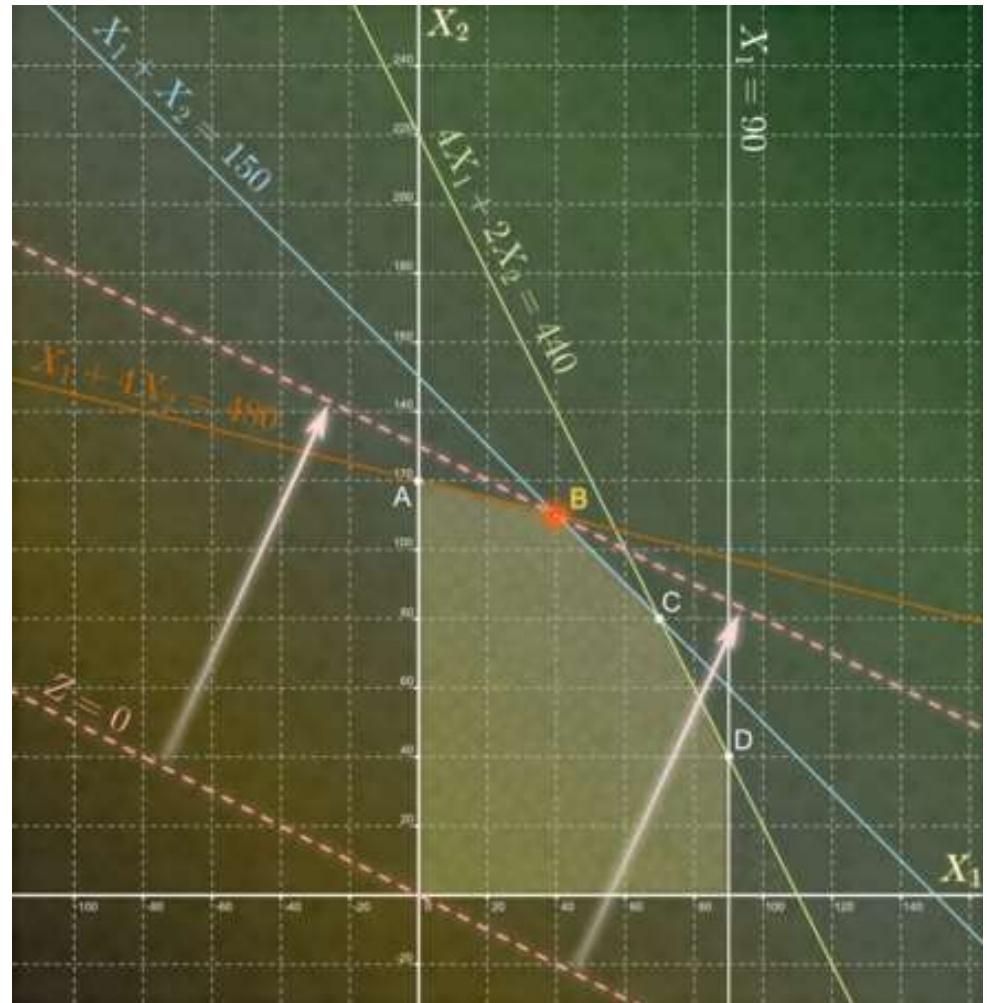
- Vehicle routing
- Airline Scheduling
- Shift Scheduling
- Jobshop Scheduling
- ...



Worked the best when part of the problem has an underlying structure: Network, Hypergraph, knapsack, etc...

Column Generation

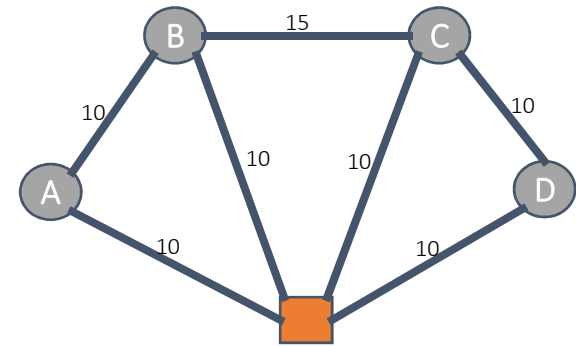




Master Problem for the
Vehicle routing problem

Vehicle routing problem

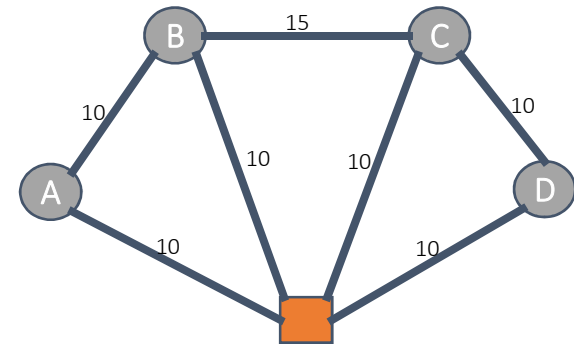
An example (max 2 clients)



Vehicle routing problem

An example (max 2 clients)

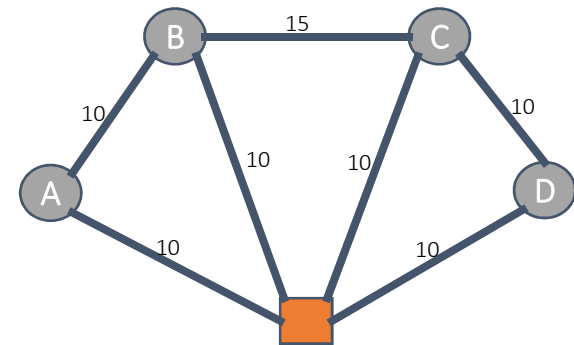
$$\begin{array}{rccccr} \text{Min} & 20 x_1 & +20 x_2 & +20 x_3 & +20 x_4 & \\ \text{A:} & x_1 & & & & = 1 \\ \text{B:} & & x_2 & & & = 1 \\ \text{C:} & & & x_3 & & = 1 \\ \text{D:} & & & & x_4 & = 1 \end{array}$$



Vehicle routing problem

An example (max 2 clients)

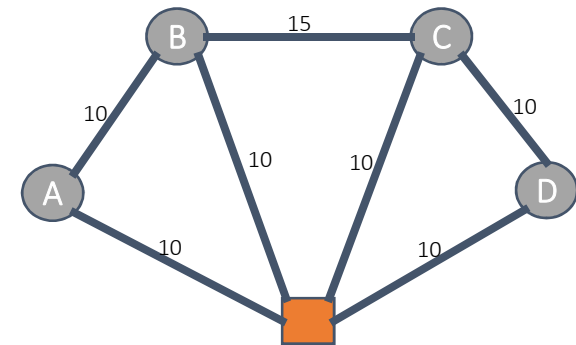
	x_1	x_2	x_3	x_4	
Min	20	20	20	20	
A :	1				= 1
B :		1			= 1
C :			1		= 1
D :				1	= 1



Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	
\hat{c}	0	0	0	0	π_i
A:	1				= 1 20
B:		1			= 1 20
C:			1		= 1 20
D:				1	= 1 20
	1	1	1	1	80

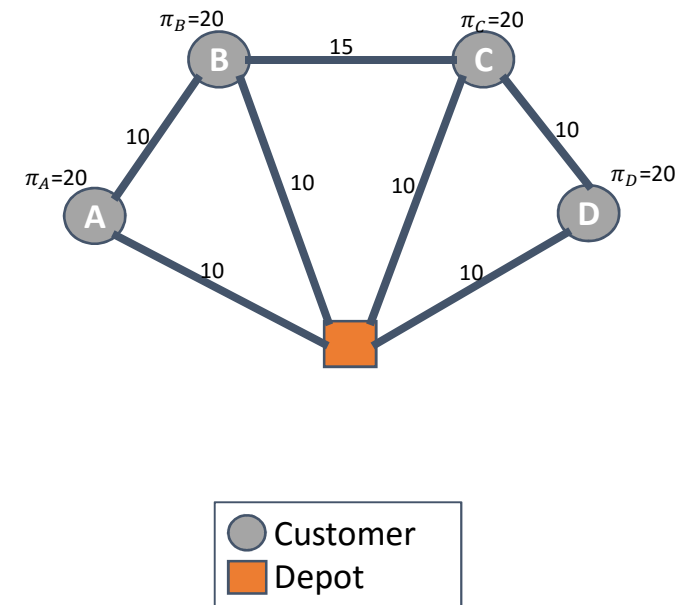


Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	
\hat{c}	0	0	0	0	π_i
A:	1				= 1 20
B:		1			= 1 20
C:			1		= 1 20
D:				1	= 1 20
	1	1	1	1	80

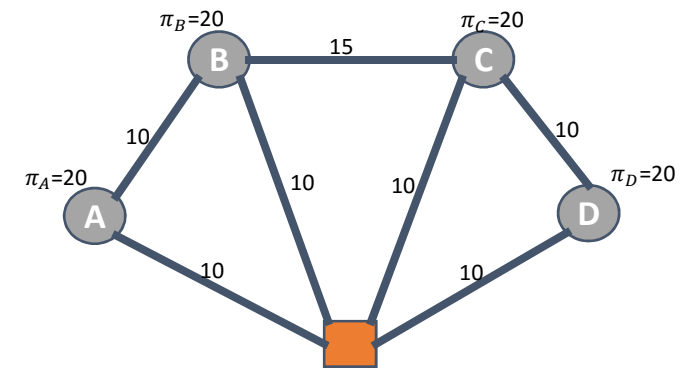
π_i : Marginal price of visiting customer i



Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	
\hat{c}	0	0	0	0	π_i
A:	1				= 1 20
B:		1			= 1 20
C:			1		= 1 20
D:				1	= 1 20
	1	1	1	1	80



Customer
 Depot

π_i : Marginal price of visiting customer i

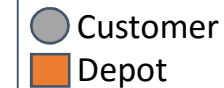
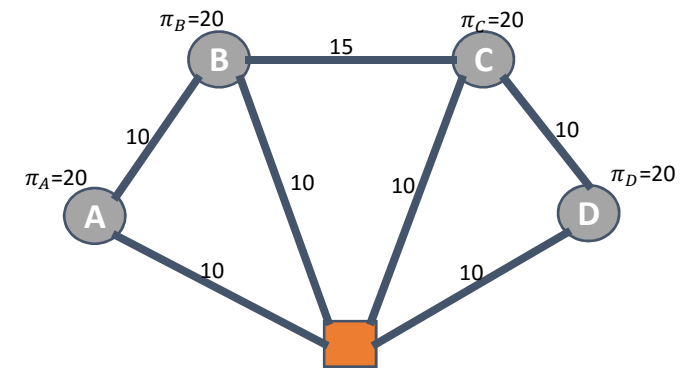
Can I find a route such that:

$$c < \sum \pi_i$$

Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	
\hat{c}	0	0	0	0	π_i
A:	1				= 1 20
B:		1			= 1 20
C:			1		= 1 20
D:				1	= 1 20
	1	1	1	1	80



π_i : Marginal price of visiting customer i

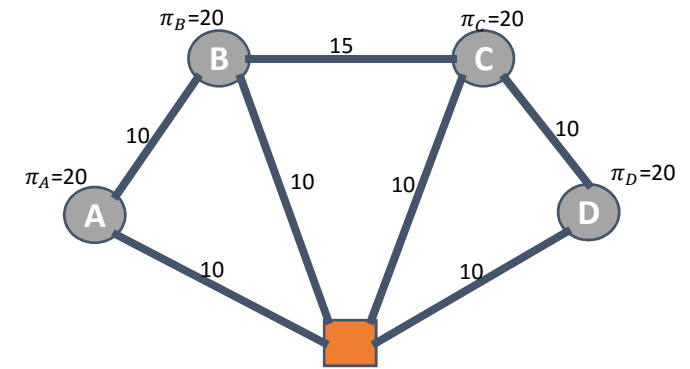
Can I find a route such that:

$$c - \sum \pi_i < 0$$

Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4		π_i
\hat{c}	0	0	0	0		
A:	1				= 1	20
B:		1			= 1	20
C:			1		= 1	20
D:				1	= 1	20
	1	1	1	1		80



π_i : Marginal price of visiting customer i

Can I find a route such that:

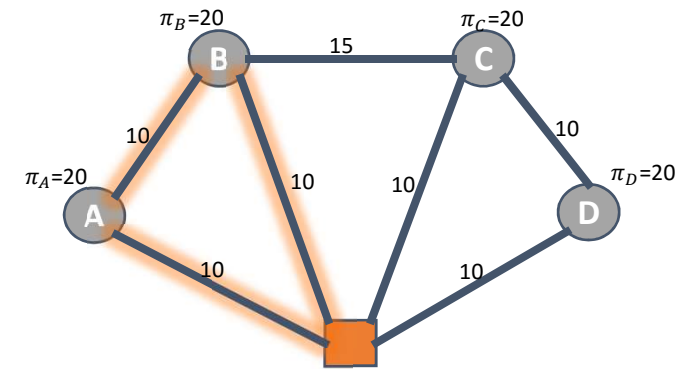
$$c - \sum \pi_i < 0$$

Reduced cost!

Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	
\hat{c}	0	0	0	0	π_i
A:	1				= 1 20
B:		1			= 1 20
C:			1		= 1 20
D:				1	= 1 20
	1	1	1	1	80



π_i : Marginal price of visiting customer i

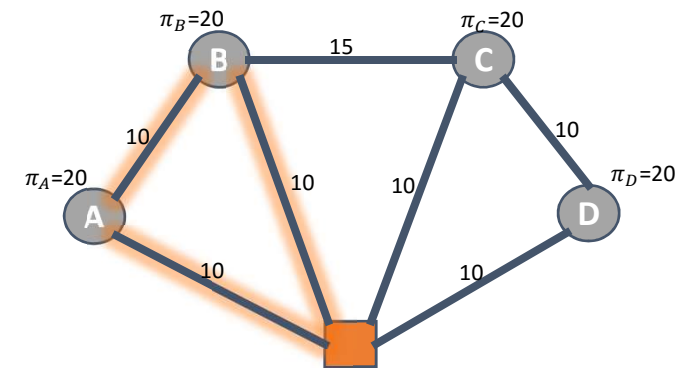
Can I find a route such that:

$$c - \sum \pi_i < 0$$

Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	x_5	
\hat{c}	0	0	0	0	-10	π_i
A:	1				1	= 1 20
B:		1			1	= 1 20
C:			1			= 1 20
D:				1		= 1 20
	1	1	1	1		80



π_i : Marginal price of visiting customer i

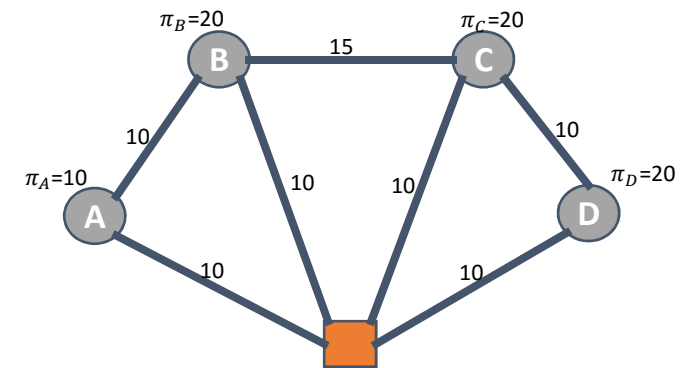
Can I find a route such that:

$$c - \sum \pi_i < 0$$

Vehicle routing problem

An example (max 2 clients)

	x_1	x_2	x_3	x_4	x_5	
\hat{c}	10	0	0	0	0	π_i
A :	1				1	= 1 10
B :		1			1	= 1 20
C :			1			= 1 20
D :				1		= 1 20
		0	1	1	1	70

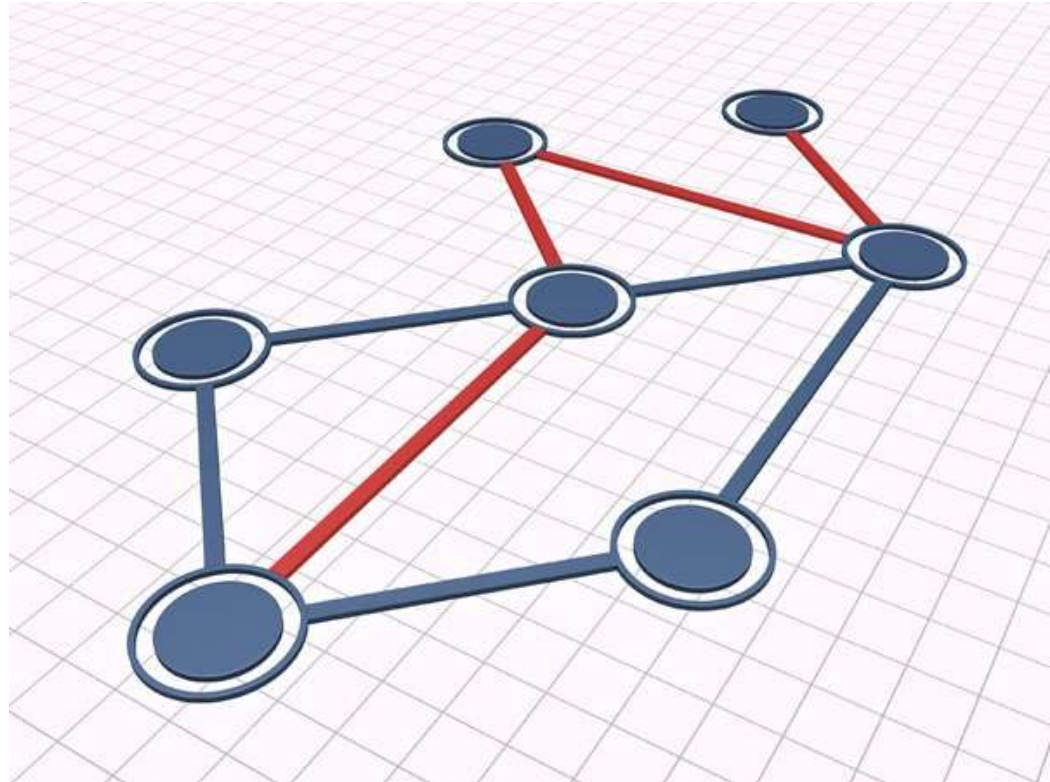


Customer
 Depot

π_i : Marginal price of visiting customer i

Can I find a route such that:

$$c - \sum \pi_i < 0$$



Sub Problem for the
Vehicle routing problem

General Subproblem

Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



→ find variable with (the most) negative reduced cost

$$\text{Min } \hat{c} = c - \sum_i a_i \pi_i \quad a_i = \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases}$$

$$c = \sum_x c_x x$$

General Subproblem

Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



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$$\text{Min } \hat{c} = \sum_x c_x x - \sum_i \pi_i a_i \quad a_i = \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases}$$

Subproblem

Implicit representation of all variables

- Every possible solution to the subproblem is a variable

Optimization objective:



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$$\text{Min } \hat{c} = \sum_x c_x x - \sum_i \pi_i a_i$$

$$a_i = \begin{cases} 1, & \text{if customer } i \text{ is visited} \\ 0, & \text{otherwise} \end{cases}$$

Subject to: Capacity constraints

Flow conservation constraints

**Shortest-path problem with resource constraints:
Dynamic programming**

Resources Constraint SPP

Resource $r = 1, \dots, R$

Resource consumption $t_{ij}^r > 0$ on each arc.

Resources window $[a_i^r, b_i^r]$ at each node

- Resources level cannot go above b_i^r when node v_i is reached
- If t_{ij}^r is below a_i^r when node path reaches v_i then is it set to a_i^r

Resources Constraint SPP - DP

Dynamic Programming Algorithm

- L_i : list of labels associated with node v_i
- label $l = (c, T^1, \dots, T^R)$ where
 - a label represents a partial path from v_0 to v_i
 - c is the cost of the label or
 - T^r is the consumption level of resource r
 - $v(l)$ is the node which to which l is associated

Resources Constraint SPP - DP

Extending a label $l = (c, T^1_i, \dots, T^R_i)$ from v_i to v_j

- Create a label $(c + c_{ij}, T^1 + t^1_{ij}, \dots, T^R + t^R_{ij})$
 - Making sure we respect $[a^1_j, b^1_j], \dots, [a^R_j, b^R_j]$
- Insert the label in the list of labels associated with v_j
- Apply **Dominance Rules**
 - Without such rules, the algorithm would enumerates all possible paths
- Resources constraints make sure the algorithm terminates

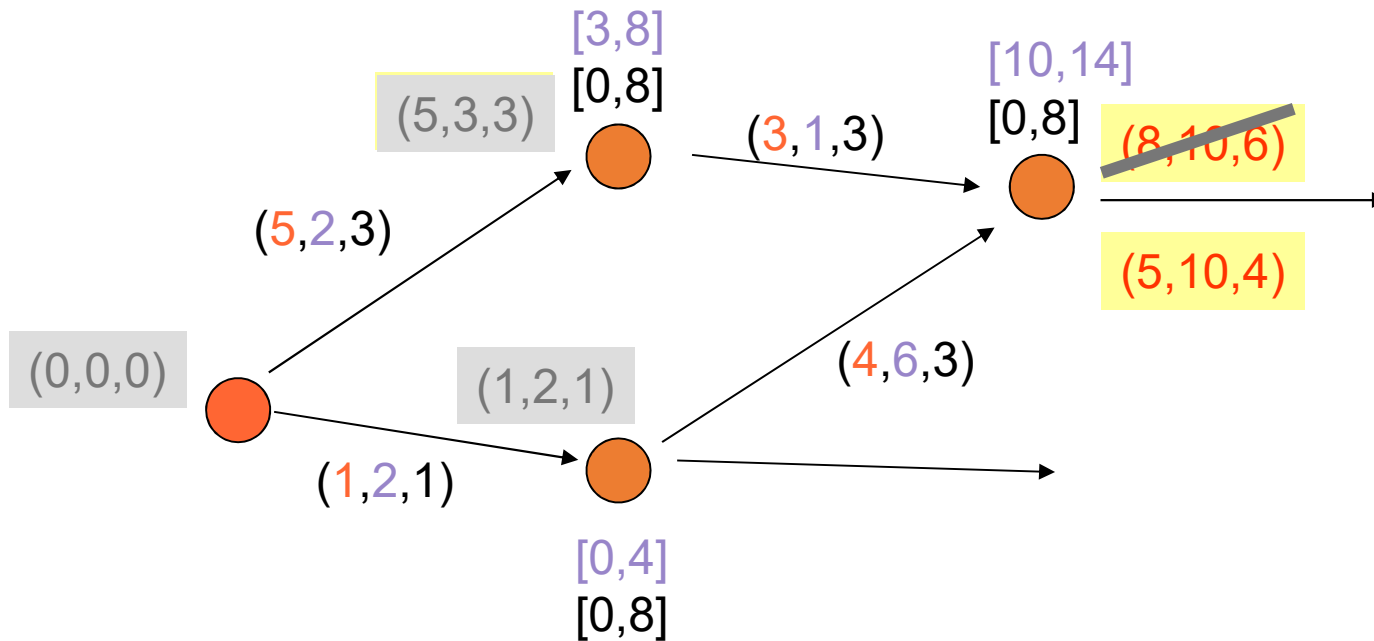
Resources Constraint SPP - DP

Dominance Rules: I_1 dominates I_2 iff :

- $c(I_1) \leq c(I_2)$
- Every feasible future extensions of I_2 will be feasible for I_1
 - *Most often* we check that $\text{Tr}(I_1) \leq \text{Tr}(I_2)$ for all r

Dominance: an example

label : (c, time, capacity)



Subproblem – Constraint Programming

”Arc Flow” model

Objectives:

- Minimize: $\sum_i (\text{ReducedCost}(i, S_i))$

Variables:

- $S_i \in N$ Successor of node i
- $V_i \in \{\text{False}, \text{True}\}$ Node i visited by current path
- $l_i \in [0..Capacity]$ Truck load after visit of node i

Constraints:

- $S_i = i \rightarrow V_i = \text{False}$ S-V Coherence constraints
- $\text{AllDiff}(S)$ Conservation of flow
- $\text{Circuit}(S)$ SubTour elimination constraint
- $S_i = j \rightarrow l_i + D_j = l_j$ Capacity constraints

+ Redundant Constraints from work on TSP(TW)

Subproblem – Constraint Programming

”Position” model

Objectives:

- Minimize: $\sum_k (\text{ReducedCost}(P_k, P_{k+1}))$

Variables:

- $P_k \in N$ Node visited a position k
- $L_k \in [0..Capacity]$ Truck load after visiting position k

Constraints:

- **AllDiff(P)** Elementarity of the path
- $L_{k+1} = L_k + D_{P_k}$ Capacity constraints
- $P_k = \text{depot} \rightarrow P_{k+1} = \text{depot}$ Padding at the end of path

Can you compare these models?

"Arc Flow" model

Objectives:

- Minimize: $\sum_i (\text{ReducedCost}(i, S_i))$

Variables:

- $S_i \in N$
- $V_i \in \{\text{False}, \text{True}\}$
- $I_i \in [0..Capacity]$

Constraints:

- $S_i = i \rightarrow V_i = \text{False}$
- AllDiff(S)
- Circuit(S)
- $S_i = j \rightarrow I_i + D_j = I_j$

"Position" model

Objectives:

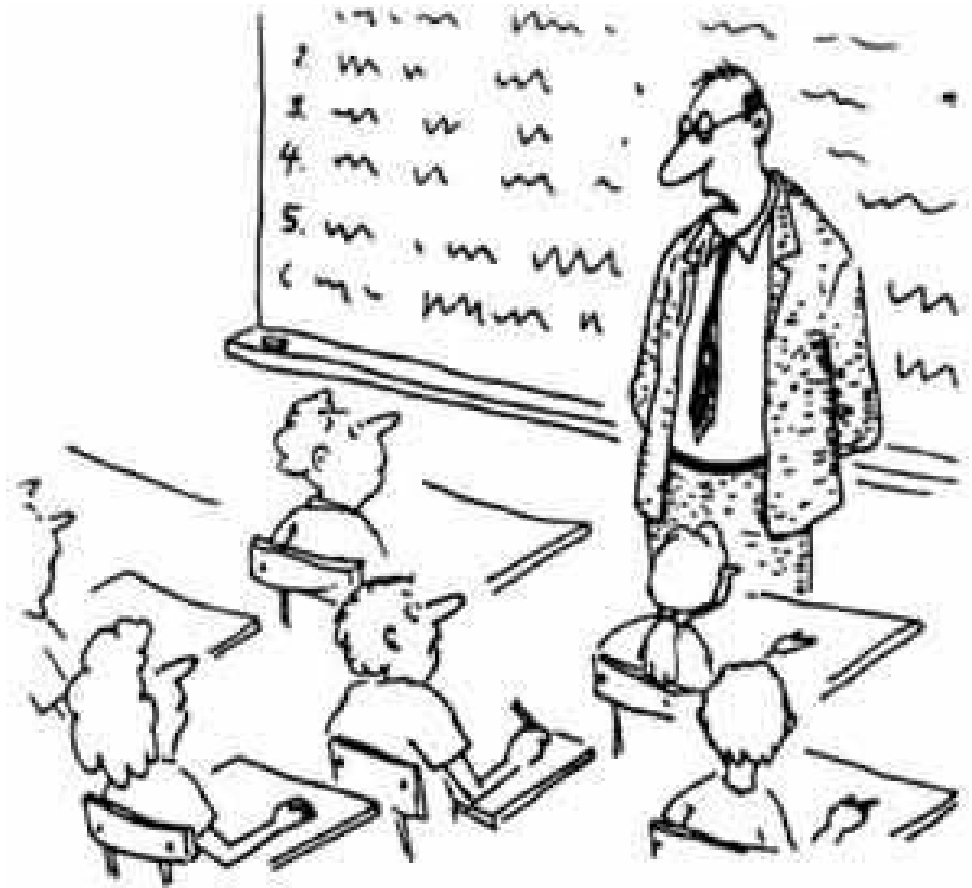
- Minimize: $\sum_k (\text{ReducedCost}(P_k, P_{k+1}))$

Variables:

- $P_k \in N$
- $L_k \in [0..Capacity]$

Constraints:

- AllDiff(P)
- $L_{k+1} = L_k + D_{P_k}$
- $P_k = \text{depot} \rightarrow P_{k+1} = \text{depot}$

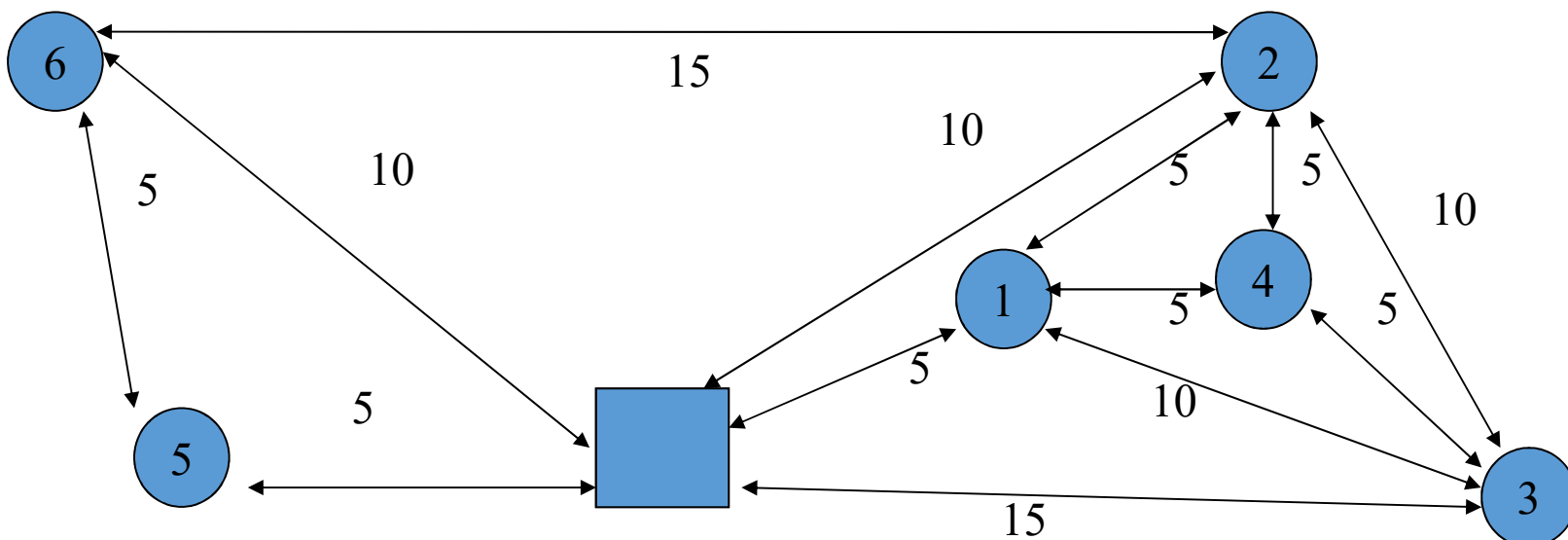


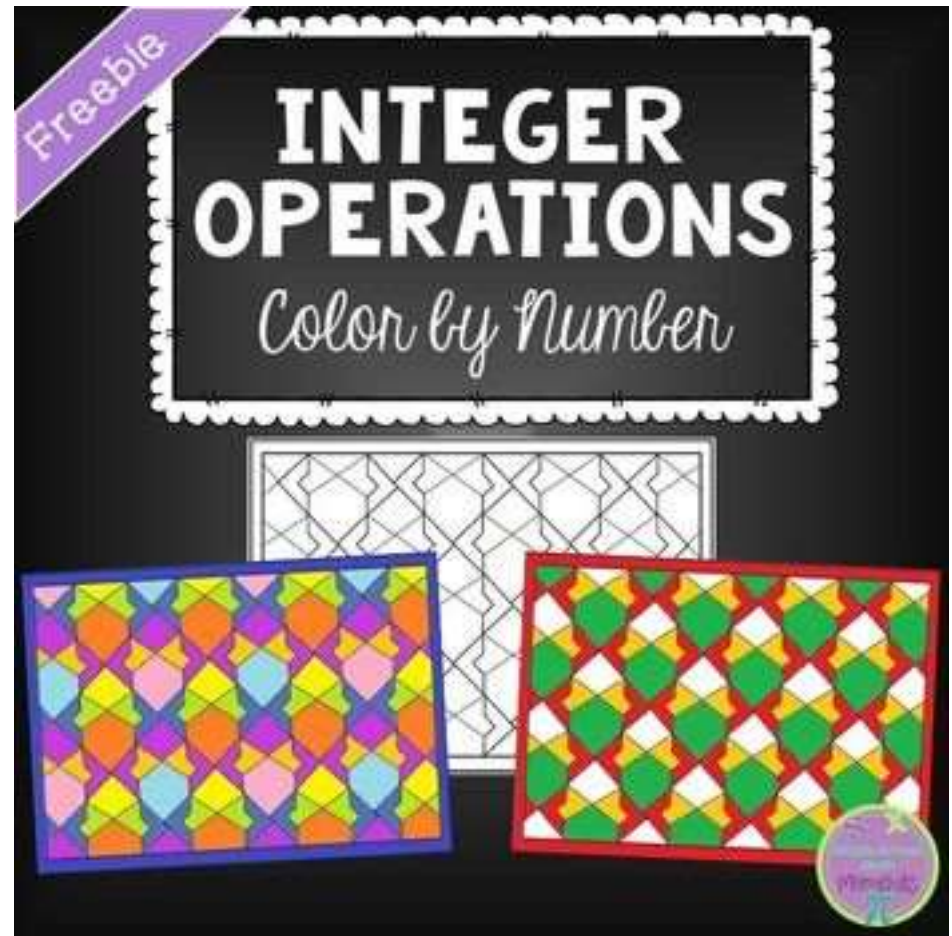
Column generation
In Practice

"I expect you all to be independent, innovative, critical thinkers who will do exactly as I say!"

DIY in Excell + CP Solver

- Solve the following VRP problem using ColGen, knowing that
 - A route can visit at most 4 customers





Branch-and-price

Obtaining integer solutions

Branch-and-price

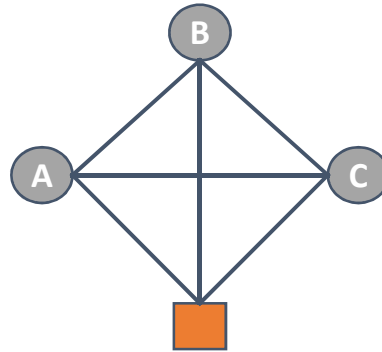
Column generation + MIP : Branch-and-price

- How to obtain integer solutions?
 - Branch-and-bound -> solve LP relaxation at each node
 - Branch-and-price -> column generation to solve LP relaxation at each node

Branch-and-price

Vehicle routing problem

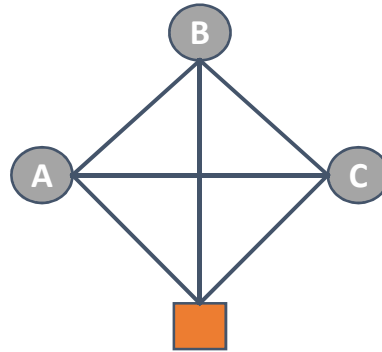
- Max 2 customers
- Cost of all arc : 1



Branch-and-price

Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

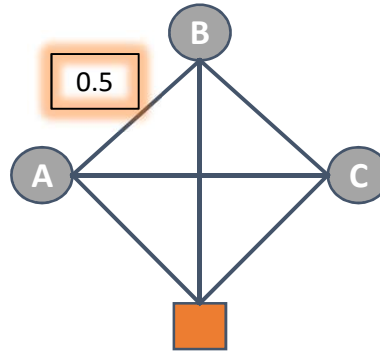


	x_1	x_2	x_3	
Min	3	3	3	
A :	1	1		= 1
B :	1		1	= 1
C :		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5

Branch-and-price

Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

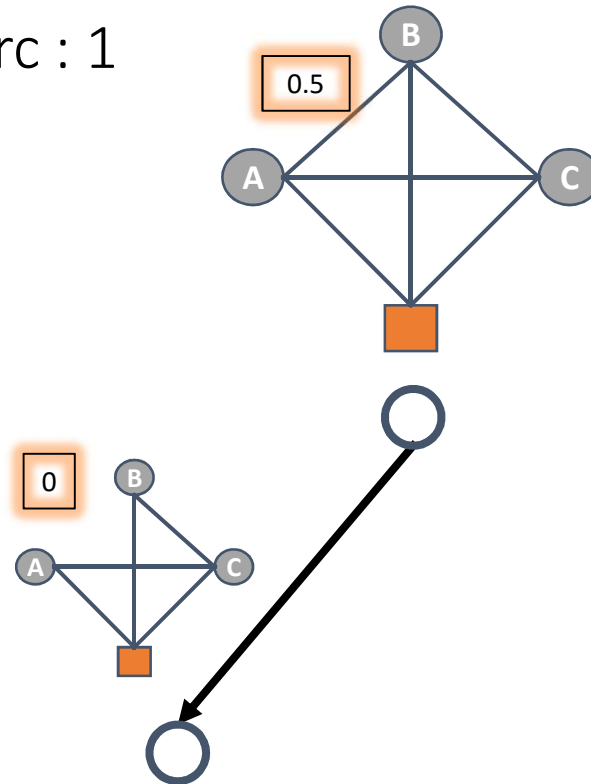


	x_1	x_2	x_3	
Min	3	3	3	
A:	1	1		= 1
B:	1		1	= 1
C:		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5

Branch-and-price

Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1



	x_1	x_2	x_3
Min	3	3	3
A:	1	1	= 1
B:	1		1 = 1
C:		1	1 = 1
OptSol:	0.5	0.5	0.5 4.5

	x_1	x_2	x_3
Min	3	3	3
A:	1	1	= 1
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C:		1	1 = 1

Branch-and-price

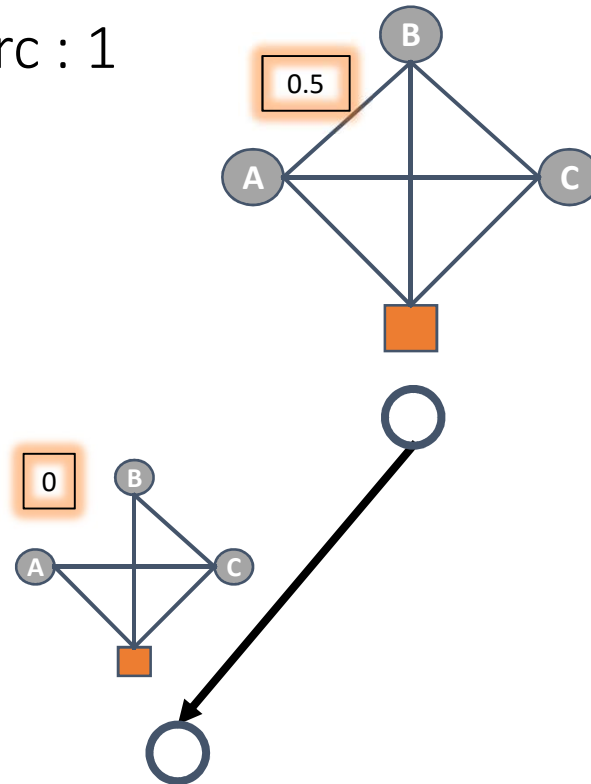
Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

	x_4
	2
A:	1
B:	
C:	



	x_1	x_2	x_3
Min	3	3	3
A:	1	1	= 1
B:	1		1 = 1
C:		1	1 = 1

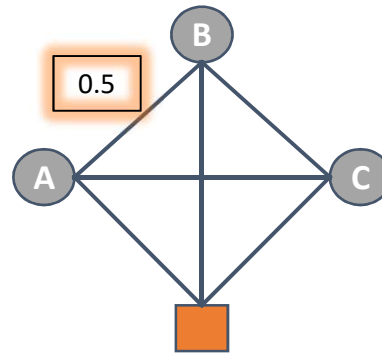


	x_1	x_2	x_3
Min	3	3	3
A:	1	1	= 1
B:	1		1 = 1
C:		1	1 = 1
OptSol:	0.5	0.5	0.5 4.5

Branch-and-price

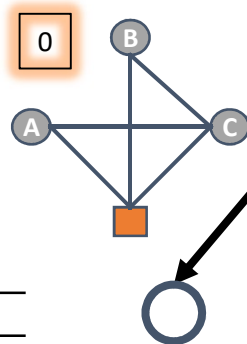
Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1



	x_1	x_2	x_3	
Min	3	3	3	
A:	1	1		= 1
B:	1		1	= 1
C:		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5

	x_4
	2
A:	1
B:	
C:	

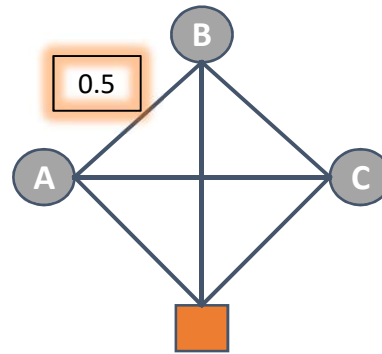


	x_1	x_2	x_3	x_4	
Min	3	3	3	2	
A:	1	1		1	= 1
B:	1		1		= 1
C:		1	1		= 1
			1	1	5

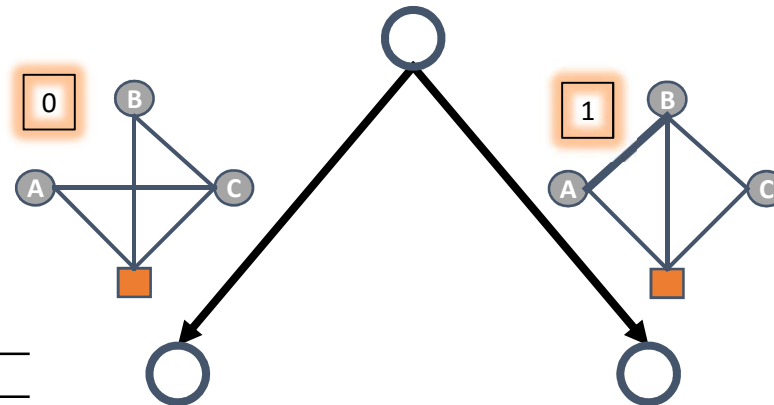
Branch-and-price

Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1



	x_1	x_2	x_3	
Min	3	3	3	
A:	1	1		= 1
B:	1		1	= 1
C:		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5



	x_1	x_2	x_3	x_4	
Min	3	3	3	2	
A:	1	1		1	= 1
B:	1		1		= 1
C:		1	1		= 1

	x_1	x_2	x_3	
Min	3	3	3	
A:	1	1		= 1
B:	1		1	= 1
C:		1	1	= 1

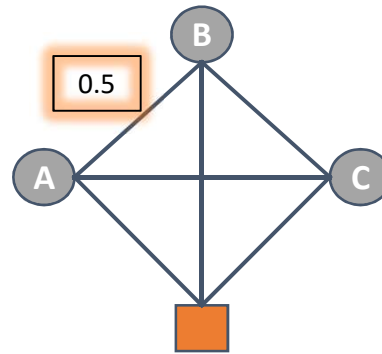
1 1 **5**

Branch-and-price

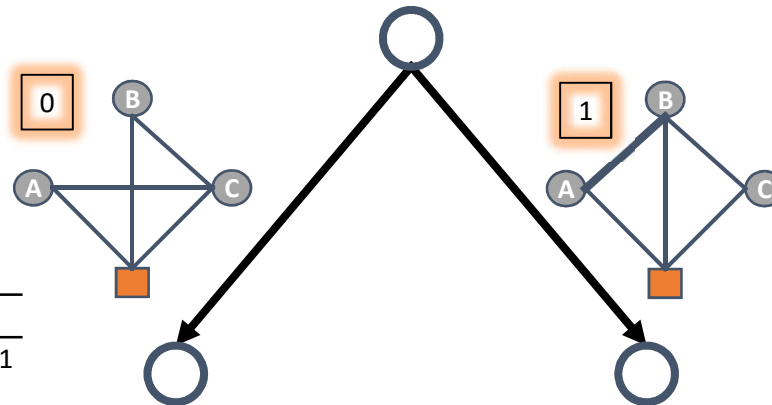
Vehicle routing problem

- Max 2 customers
- Cost of all arc : 1

Why branch on arc-flow variables?



	x_1	x_2	x_3	
Min	3	3	3	
A:	1	1		= 1
B:	1		1	= 1
C:		1	1	= 1
OptSol:	0.5	0.5	0.5	4.5



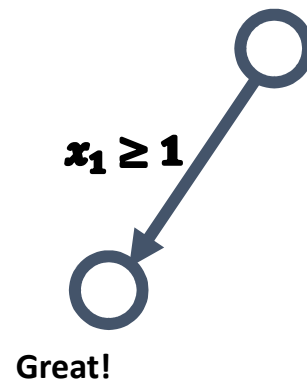
	x_1	x_2	x_3	x_4	
Min	3	3	3	2	
A:	1	1		1	= 1
B:	1		1		= 1
C:		1	1		= 1
OptSol:		1	1	5	

	x_1	x_2	x_3	x_5	
Min	3	3	3	2	
A:	1	1			= 1
B:	1		1		= 1
C:		1	1	1	= 1
OptSol:	1			1	5

Branch-and-price

Branching possibilities

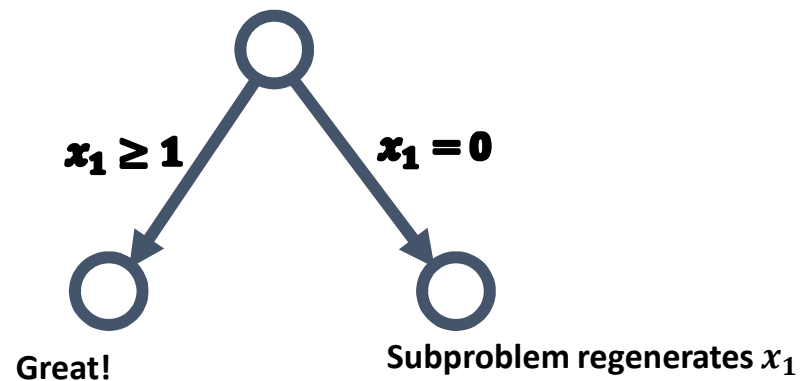
- Branch on master variables



Branch-and-price

Branching possibilities

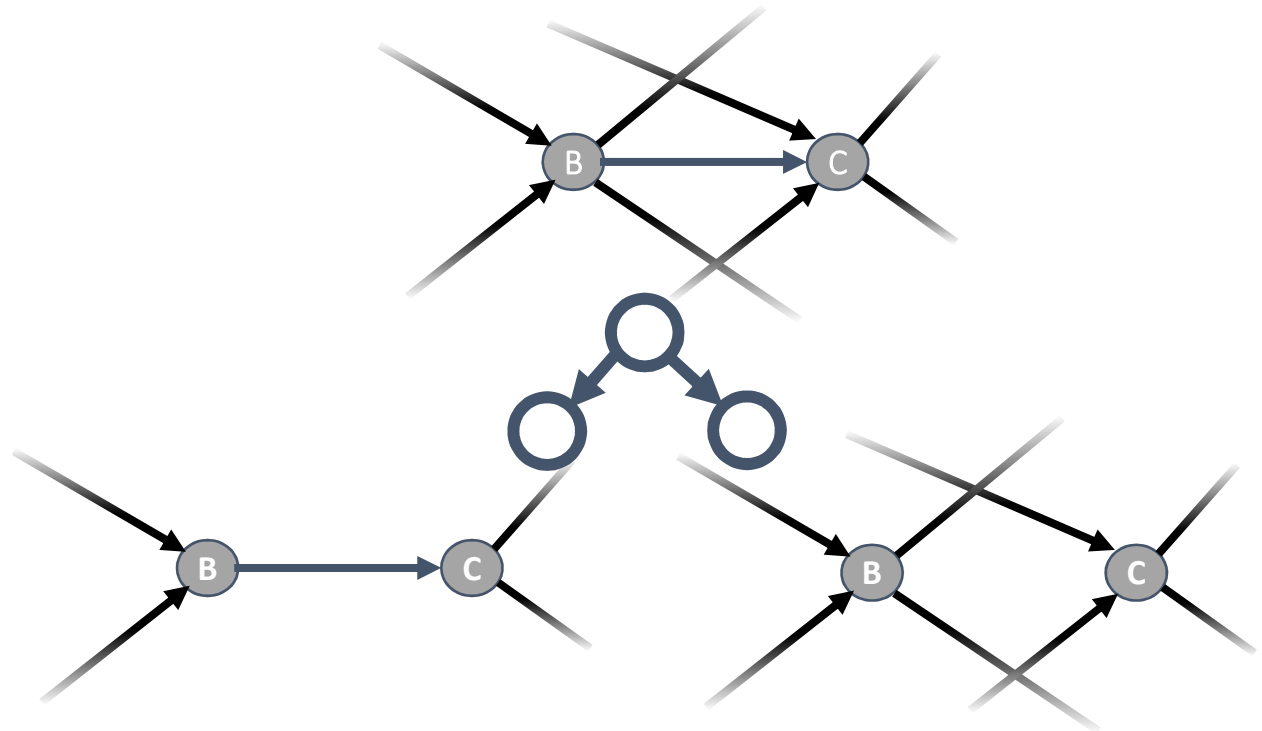
- Branch on master variables



Branch-and-price

Branching possibilities

- Branch on master variables... NO!
- Branch on subproblem variables

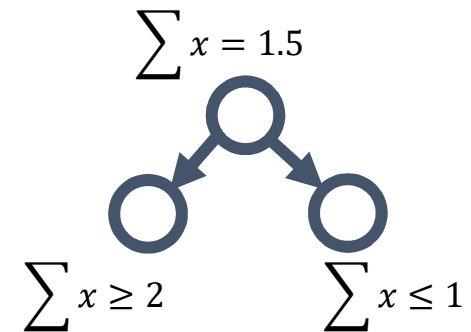


Branch-and-price

Branching possibilities

- Branch on master variables... NO!
- Branch on subproblem variables
- Branch on the master problem constraints
 - BUT adding a constraints c requires its dual value π_c must be handled in the subproblems
 - Example: Branch on the total number of vehicle used

**Best branching for
shift scheduling problem**





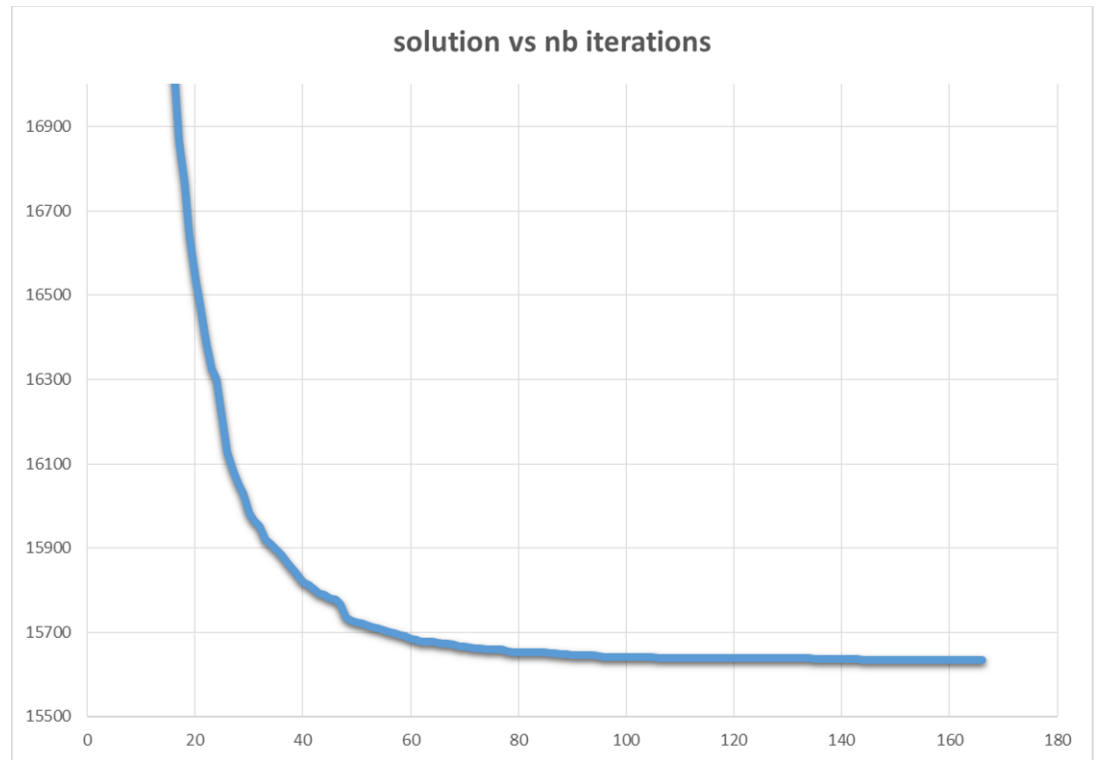
Applied column generation

Main Challenges

Applied column generation

Evolution of costs

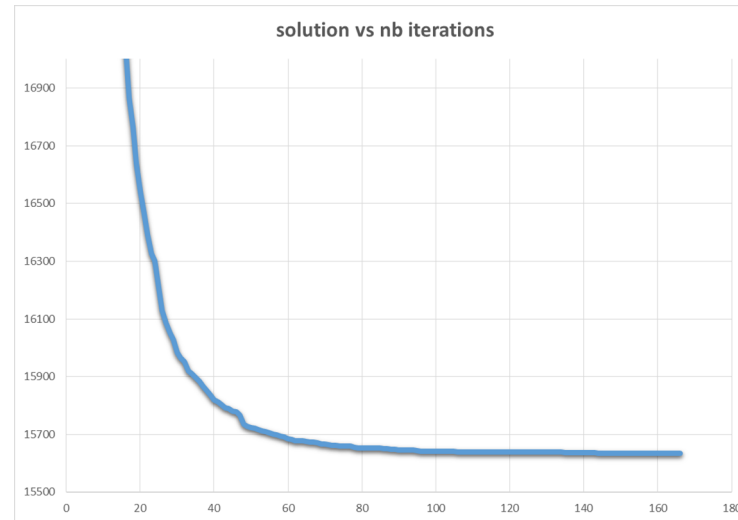
- Long convergence time



Applied column generation

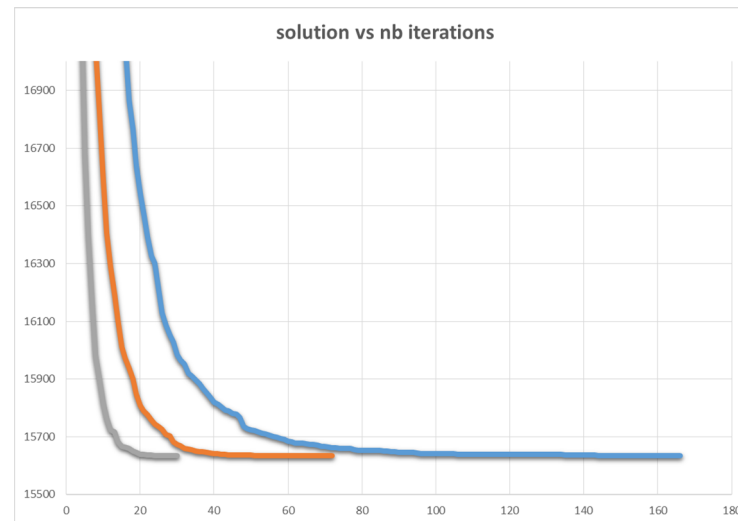
Evolution of costs

- Long convergence time



Speed-up techniques

- Spend more time to generate new columns
- Delete variables in RMP



Applied column generation

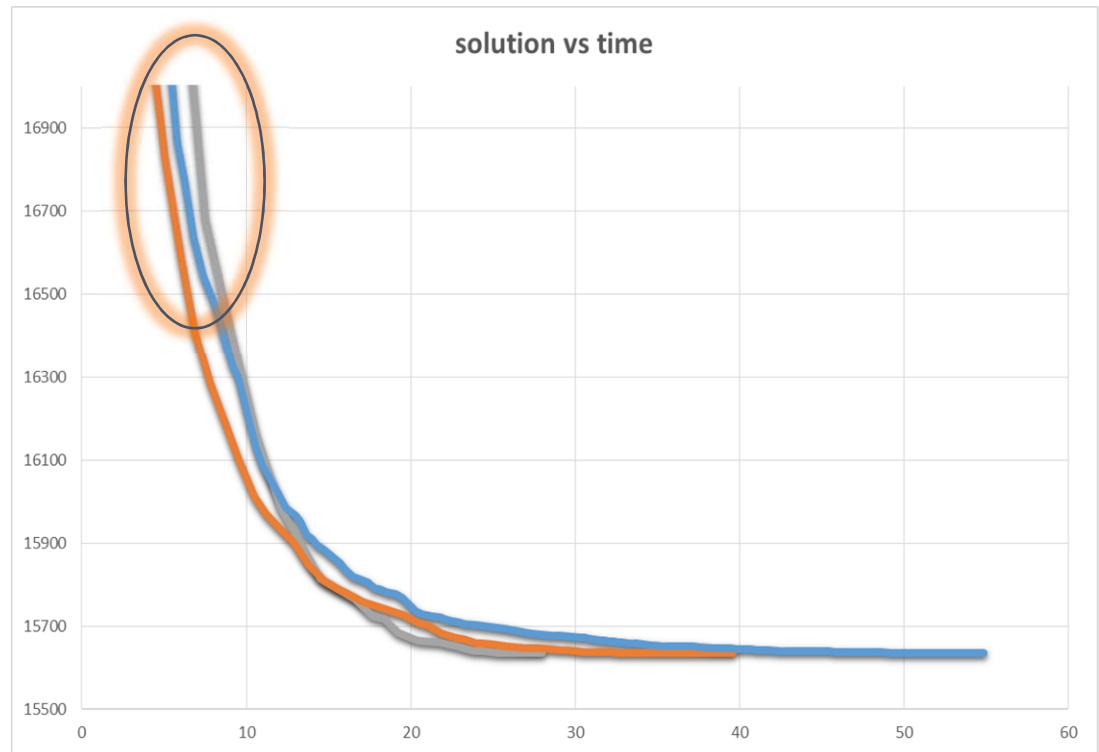
Evolution of costs

- Long convergence time

Speed-up techniques

- Spend more time to generate new columns
- Delete variables in RMP

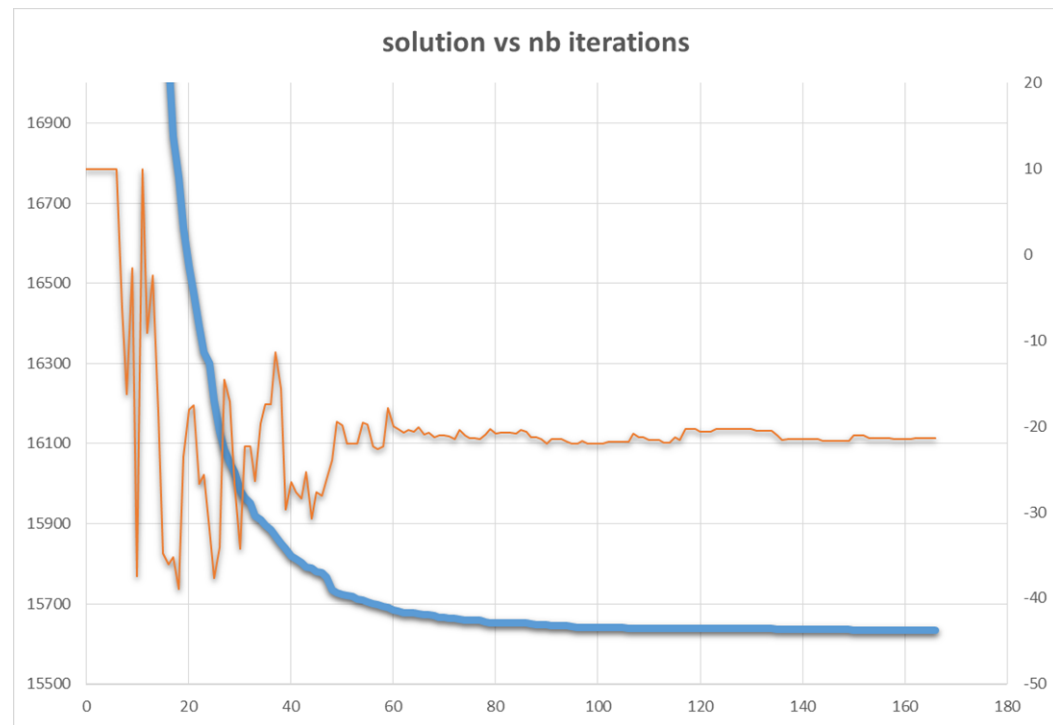
Balance between subproblems and master problem



Applied column generation

Stabilization

- Duals are extreme points
- Master problem is degenerated
- Tail-off effect is due to difficulty finding the right dual vector





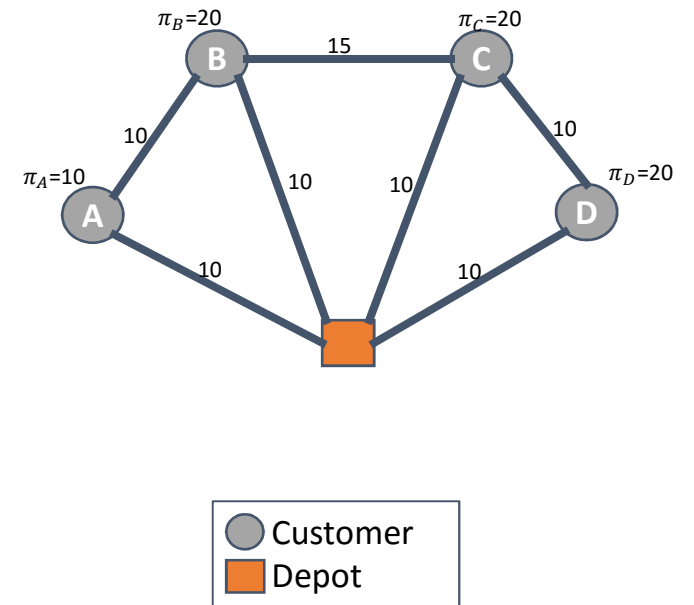
A quick look at

Stabilization issues

Column Generation

Stabilization

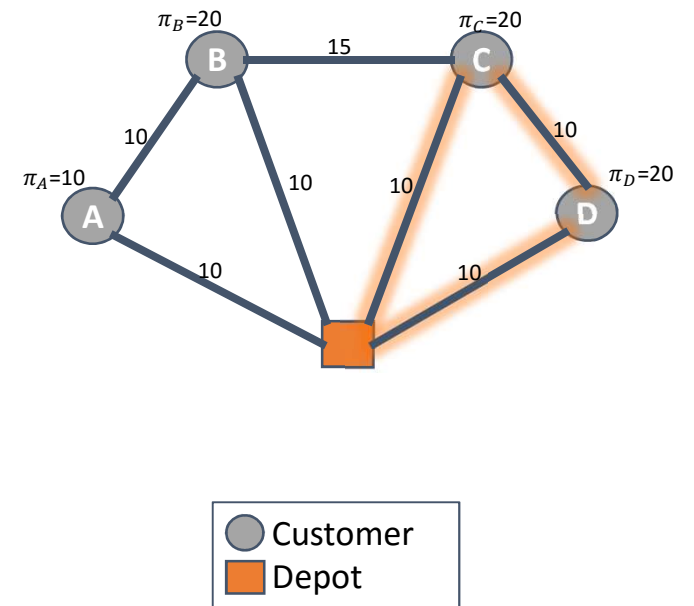
	x_1	x_2	x_3	x_4	x_5	
\hat{c}	10	0	0	0	0	π_i
A:	1				1	= 1 10
B:		1			1	= 1 20
C:			1			= 1 20
D:				1		= 1 20
		0	1	1	1	70



Column Generation

Stabilization

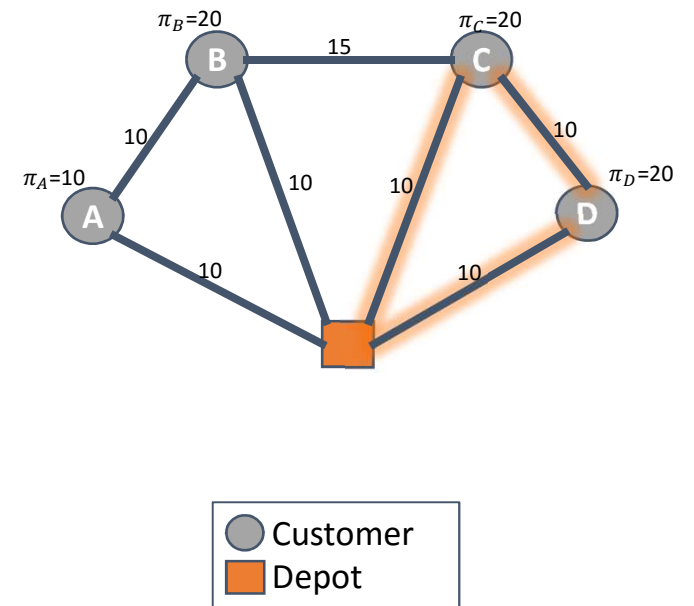
	x_1	x_2	x_3	x_4	x_5	
\hat{c}	10	0	0	0	0	π_i
A:	1				1	= 1 10
B:		1			1	= 1 20
C:			1			= 1 20
D:				1		= 1 20
		0	1	1	1	70



Column Generation

Stabilization

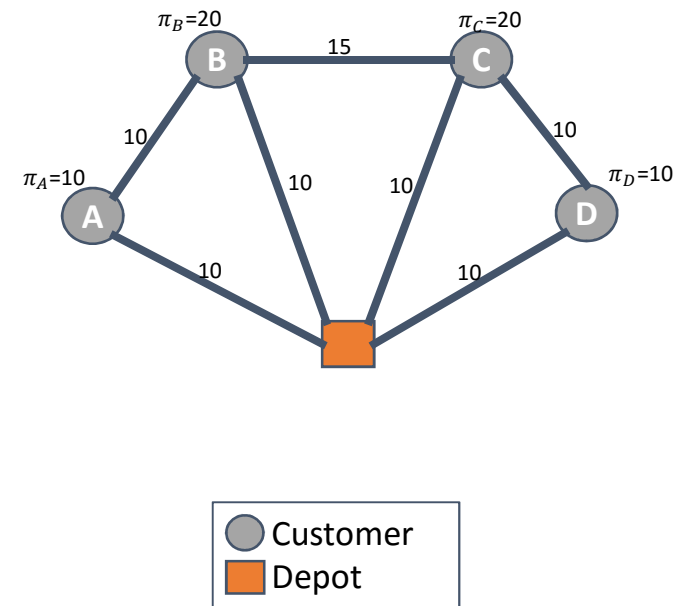
	x_1	x_2	x_3	x_4	x_5	x_6	
\hat{c}	10	0	0	0	0	-10	π_i
A:	1				1		= 1 10
B:		1			1		= 1 20
C:			1			1	= 1 20
D:				1		1	= 1 20
		0	1	1	1		70



Column Generation

Stabilization

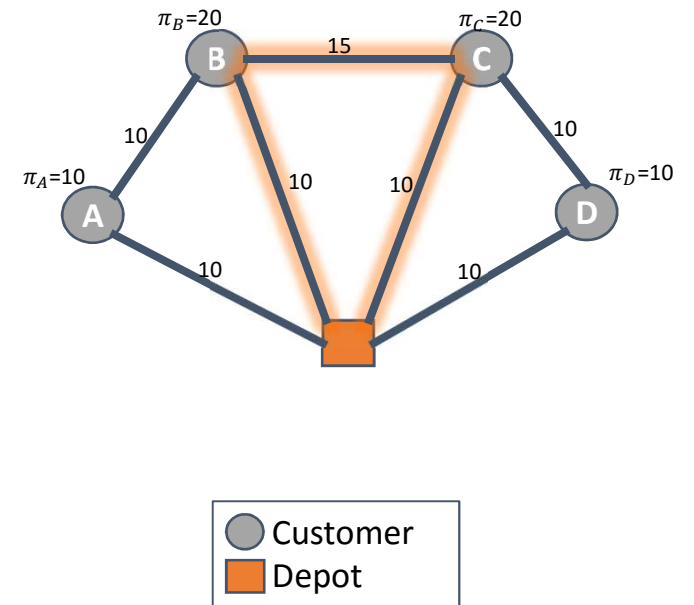
	x_1	x_2	x_3	x_4	x_5	x_6	
\hat{c}	10	0	0	10	0	0	π_i
A:	1				1		= 1 10
B:		1			1		= 1 20
C:			1			1	= 1 20
D:				1		1	= 1 10
		0	0		1	1	60



Column Generation

Stabilization

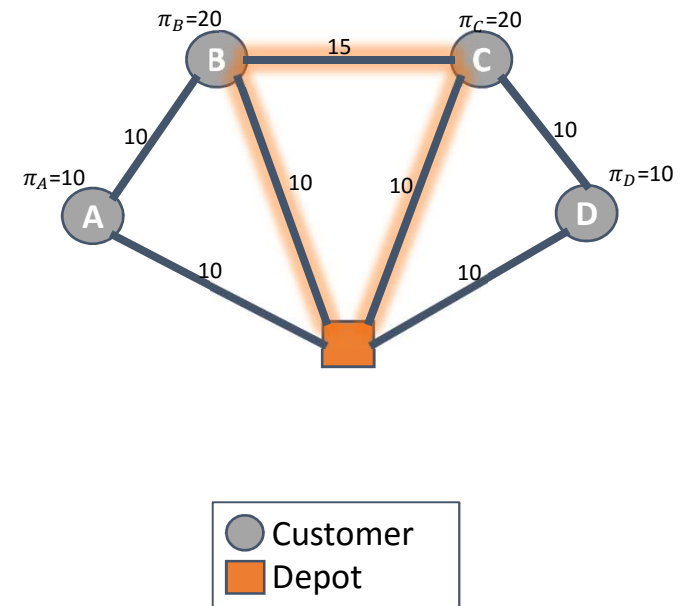
	x_1	x_2	x_3	x_4	x_5	x_6	
\hat{c}	10	0	0	10	0	0	π_i
A:	1				1		= 1 10
B:		1			1		= 1 20
C:			1			1	= 1 20
D:				1		1	= 1 10
		0	0		1	1	60



Column Generation

Stabilization

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	
\hat{c}	10	0	0	10	0	0	-5	π_i
A:	1				1			= 1 10
B:		1			1		1	= 1 20
C:			1			1	1	= 1 20
D:				1		1		= 1 10
		0	0		1	1		60

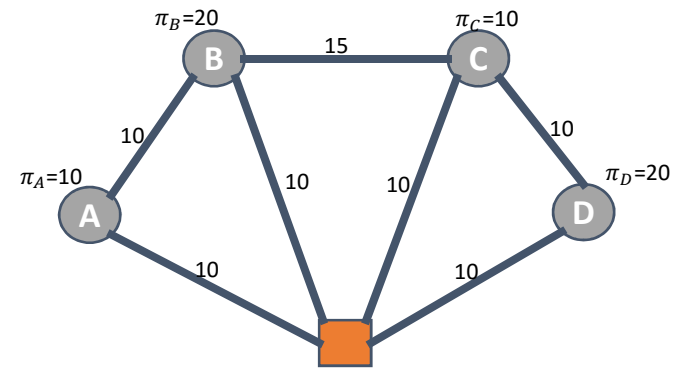


Column Generation

Stabilization

BUT THIS COLUMN IS USELESS

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	
\hat{c}	10	0	10	0	0	0	5	π_i
A:	1				1			= 1 10
B:		1			1		1	= 1 20
C:			1			1	1	= 1 10
D:				1		1		= 1 20
		0	0	1	1			60

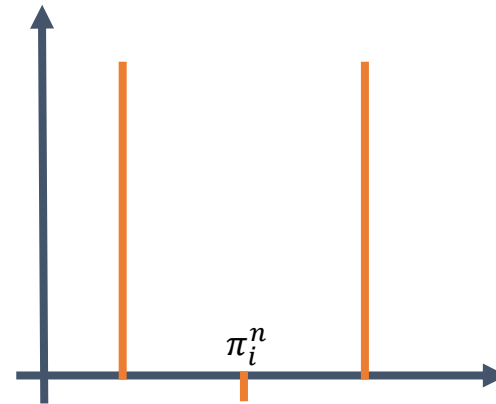


Customer
 Depot

Column Generation

Stabilization!

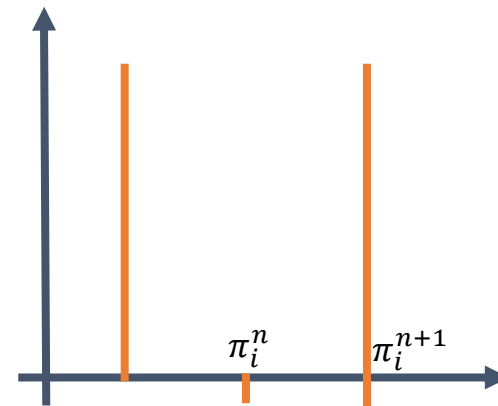
- What to do?
- Popular technique
 - Box penalization



Column Generation

Stabilization!

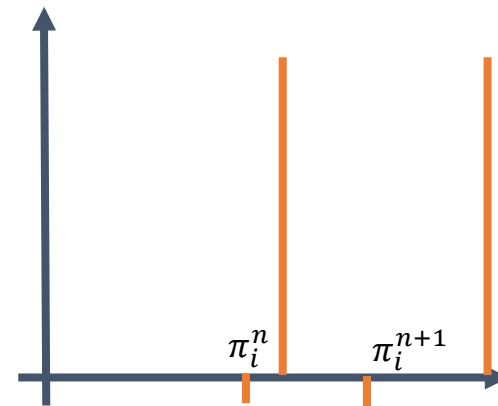
- What to do?
- Popular technique
 - Box penalization



Column Generation

Stabilization!

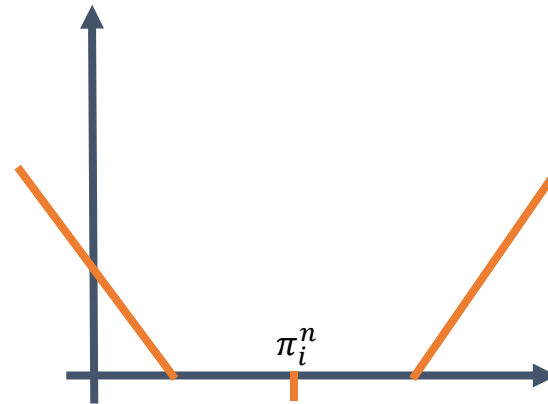
- What to do?
- Popular technique
 - Box penalization



Column Generation

Stabilization!

- What to do?
- Popular technique
 - Box penalization

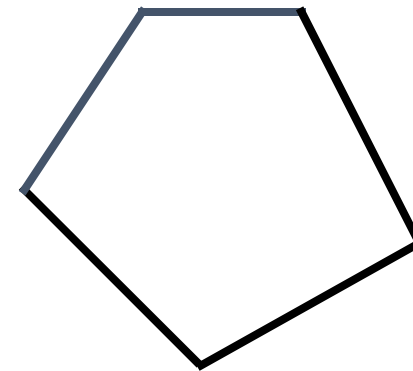


Column Generation

Stabilization!

- What to do?
- Popular technique
 - Box penalization
- Interior point stabilization

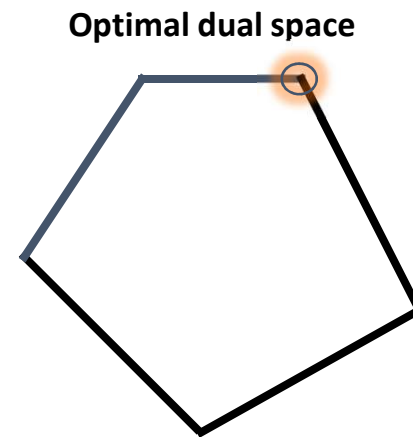
Optimal dual space



Column Generation

Stabilization!

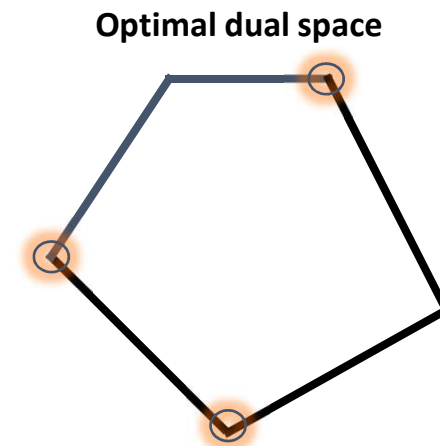
- What to do?
- Popular technique
 - Box penalization
- Interior point stabilization
 - Adding a variable to the primal is equivalent to adding a cut to the dual



Column Generation

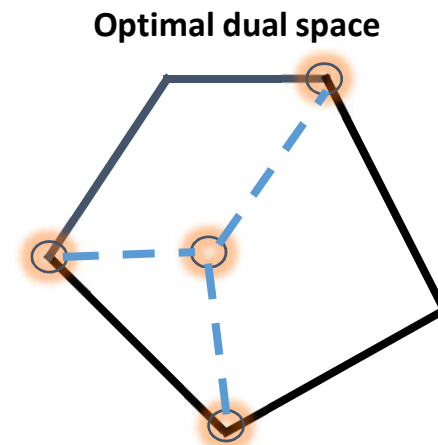
Stabilization!

- What to do?
- Popular technique
 - Box penalization
- Interior point stabilization
 - Find multiple dual optimal extreme points



Column Generation

	Average time	Average nb Iterations
Unstabilized	384.4 s	72.6
Box penalization	389.1 s	61.0
IPS	277.9 s	37.1



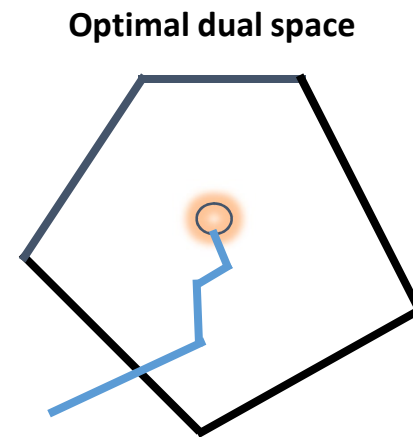
Stabilization!

- What to do?
- Popular technique
 - Box penalization
- Interior point stabilization
 - Find multiple dual optimal extreme points
 - Do a linear combination

Column Generation

Stabilization!

- What to do?
- Popular technique
 - Box penalization
- Interior point stabilization
 - Find multiple dual optimal extreme points
 - Do a linear combination
 - Simple idea: barrier algorithm without crossover





Back to the Primal

Finding good solution fast: An Homecare Application

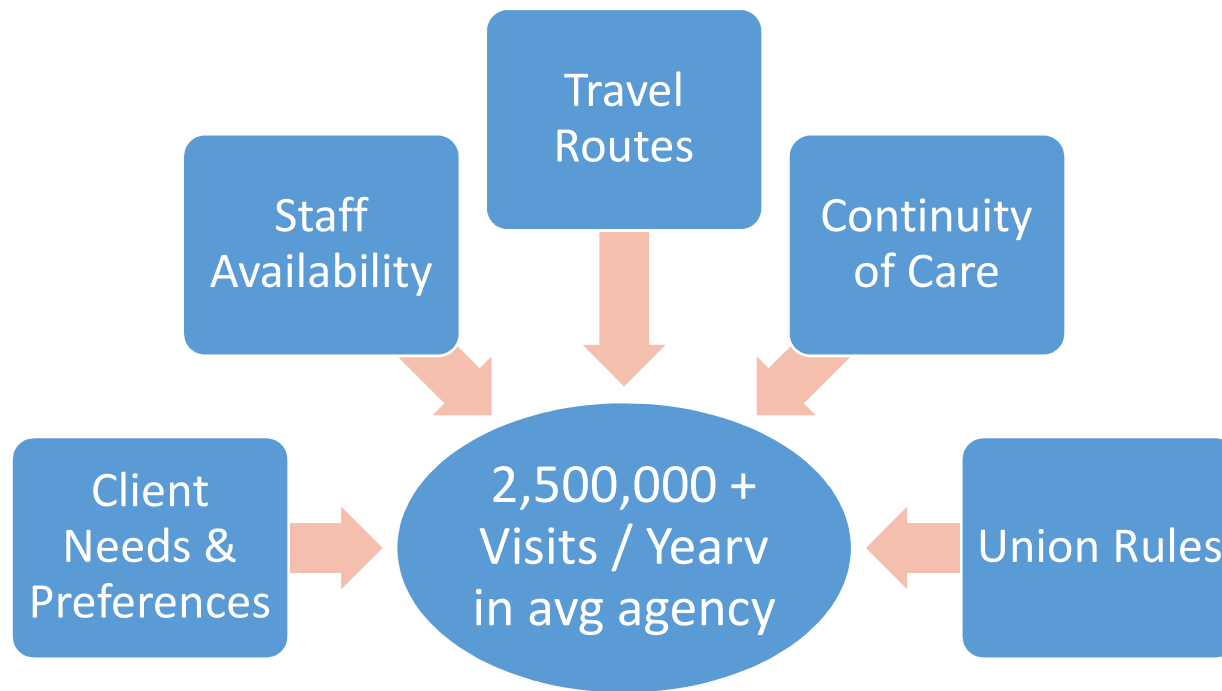
Problem Definition

- Problem Definition
- Mathematical Formulation
- Resolution Method
- Computation Results
- Conclusion

The home care in Canada

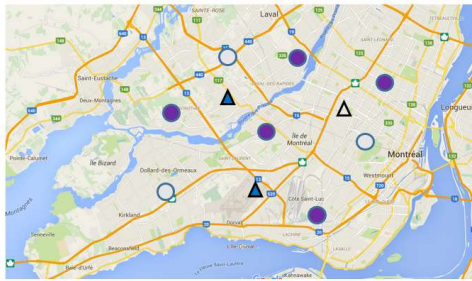
- People want to **stay at home** as long as possible
- In 2012, approximately **2.2 million** people relied on home care services
- For the same cares, a patient at home costs **90% less** than a patient at the hospital
- Homecare services is one of the **fastest growing** market in the US and Canada

The Scheduling Challenge

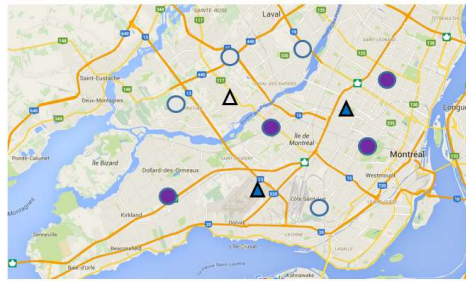


An example

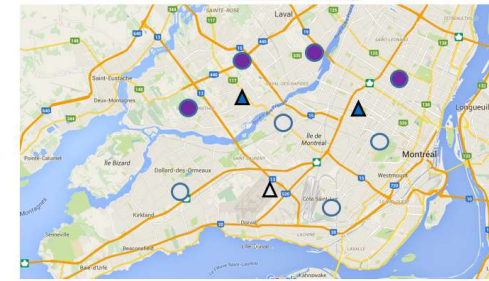
Monday



Tuesday



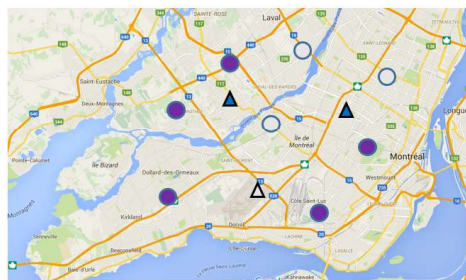
Wednesday



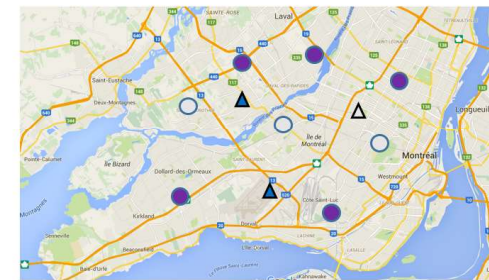
Thursday



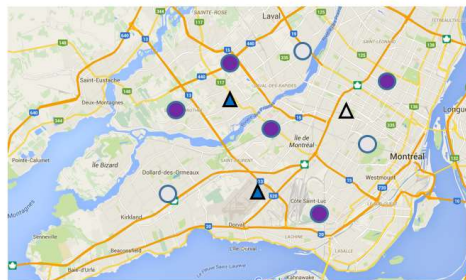
Friday



Saturday



Sunday

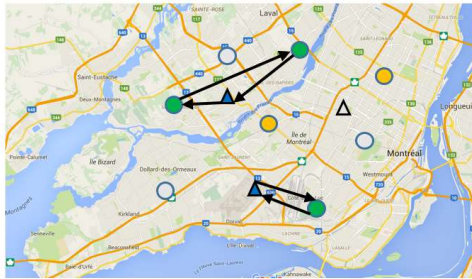


- Available day for the patient
- ▲ Work day of the nurse
- △ Patient/Nurse not available

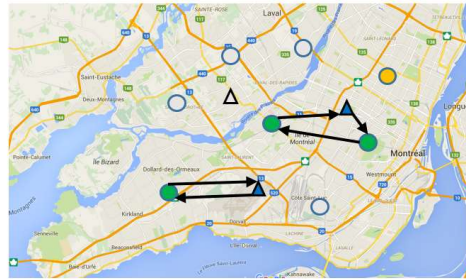
Each patient needs 3 visits

An example

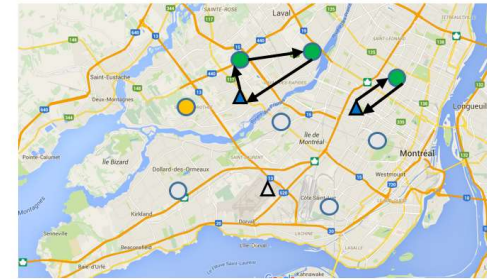
Monday



Tuesday



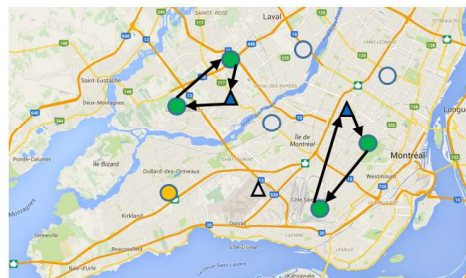
Wednesday



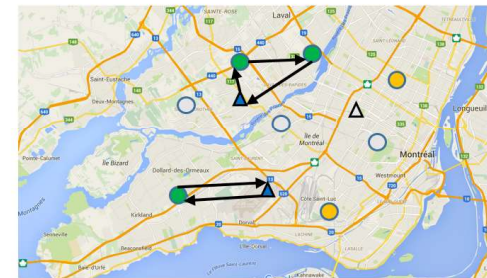
Thursday



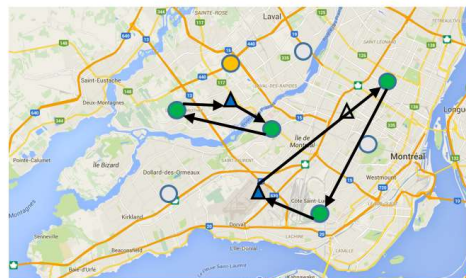
Friday



Saturday



Sunday



- Unused available day
- Used available day
- △ Patient/Nurse not available

Problem Definition

- This Homcare routing problem (HHCRSP) can be described as mix between an **assignment problem**

Hard constraints	Soft constraints
<ul style="list-style-type: none">• Mandatory requirements : nurse skills, type of care, ...• Forbidden nurses	<ul style="list-style-type: none">• Continuity of care• Optional requirements

Problem Definition

- The HHCRSP can be described as mix between an assignment problem and a multi-attributes VRP

Hard constraints	Soft constraints
<ul style="list-style-type: none">• Mandatory requirements : nurse skills, type of care, ...• Forbidden nurses• Time windows• Available days• Workdays• Time-dependent travel time	<ul style="list-style-type: none">• Continuity of care• Optional requirements• Travel time• Min/Max worktime week• Min/Max worktime workday• Number of visits over the week

Problem Definition

- The HHCRSP can be described as mix between an assignment problem and a multi-attributes VRP

Hard constraints	Soft constraints
<ul style="list-style-type: none">Mandatory requirements : nurse skills, type of care, ...Forbidden nursesTime windowsAvailable daysWorkdaysTime-dependent travel time	<ul style="list-style-type: none">Continuity of careOptional requirementsTravel timeMin/Max worktime weekMin/Max worktime workdayNumber of visits over the week

Objective function = weighted sum

Mathematical Formulation

- Problem Definition
- Mathematical Formulation
- Resolution Method
- Computation Results
- Conclusion

Formulation

- The HHCRSP can be formulated as a **set partitioning** problem
- The decision variables correspond to the **feasible routes for each nurse** for each one of his/her workdays

Set partitioning model

Use the route ω

P : Patients
 N : Nurses
 Ω : Routes

$$\begin{aligned}
 & \text{minimize}_x && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 & && \sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p && \forall p \in P \\
 & && \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n && \forall n \in N \\
 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n && \forall n \in N \\
 & && x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Set partitioning model

Overtime of the nurse

P : Patients
 N : Nurses
 Ω : Routes

$$\begin{aligned}
 & \text{minimize}_x && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
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 & && \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n && \forall n \in N \\
 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n && \forall n \in N \\
 & && x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Set partitioning model

Under-used time of the nurse

P : Patients
 N : Nurses
 Ω : Routes

$$\begin{aligned}
 & \text{minimize}_x && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
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 & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n && \forall n \in N \\
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 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Set partitioning model

$$\begin{aligned}
 & \text{minimize}_x && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
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 & && x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Non-scheduled visits

P : Patients
 N : Nurses
 Ω : Routes

Set partitioning model

P : Patients
 N : Nurses
 Ω : Routes

$$\begin{aligned}
 & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 & && \sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p && \forall p \in P \\
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 & && z_p \in \mathbb{N} && \forall p \in P \\
 & && o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Max 1 visit per day

Set partitioning model

P : Patients
 N : Nurses
 Ω : Routes

$$\begin{aligned}
 &\underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 &\text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 &&& \sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p && \forall p \in P \\
 &&& \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\
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 &&& x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\
 &&& z_p \in \mathbb{N} && \forall p \in P \\
 &&& o_n, u_n \geq 0 && \forall n \in N
 \end{aligned}$$

Max 1 visit per day

Nb visits per week

Set partitioning model

P : Patients
 N : Nurses
 Ω : Routes

$$\text{minimize}_x \quad \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p$$

$$\text{subject to} \quad \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 \quad \forall p \in P, \forall d \in A_d$$

Max 1 visit per day

$$\sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

Nb visits per week

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

Route per day

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N$$

$$x_{\omega} \in \{0, 1\} \quad \forall \omega \in \Omega$$

$$z_p \in \mathbb{N} \quad \forall p \in P$$

$$o_n, u_n \geq 0 \quad \forall n \in N$$

Set partitioning model

P : Patients
 N : Nurses
 Ω : Routes

$$\text{minimize}_x \quad \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p$$

$$\text{subject to} \quad \sum_{\omega \in \Omega_d} a_{\omega, p} x_{\omega} \leq 1 \quad \forall p \in P, \forall d \in A_d$$

Max 1 visit per day

$$\sum_{\omega \in \Omega} a_{\omega, p} x_{\omega} + z_p = n_p \quad \forall p \in P$$

Nb visits per week

$$\sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 \quad \forall n \in N, \forall d \in W_d$$

Route per day

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \min_n \quad \forall n \in N$$

Minimum worktime

$$\sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \max_n \quad \forall n \in N$$

Maximum worktime

$$x_{\omega} \in \{0, 1\} \quad \forall \omega \in \Omega$$

$$z_p \in \mathbb{N} \quad \forall p \in P$$

$$o_n, u_n \geq 0 \quad \forall n \in N$$

Ways to solve the problem

- Find the routes in a reasonable computation time is complex, the possibilities are :
 - Solve a heuristic Branch-And-Price using a column generation → Does not allow a current primal solution
 - Adapt a metaheuristic framework and add it some enhancements to make it the most efficient

Outline

- Problem Definition
- Mathematical Formulation
- Resolution Method
- Computation Results
- Conclusion

Methodology

- Our algorithm is based on 2 main components :
 - An **ALNS-based** framework
 - A **heuristic concentration** method

Adaptive Large Neighborhood Search

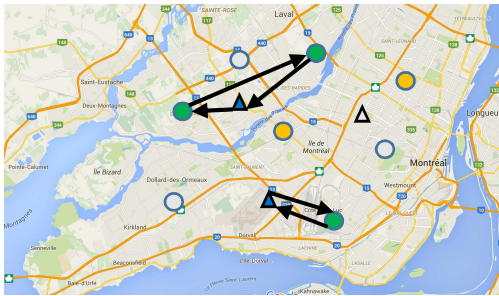
- ALNS: introduced by Ropke and Pisinger in 2006
- Considers :
 - A large number of visits
 - A large set of constraints
- Allows to test different operators associated with different strategies

ALGORITHM 1: LNS HEURISTIC.

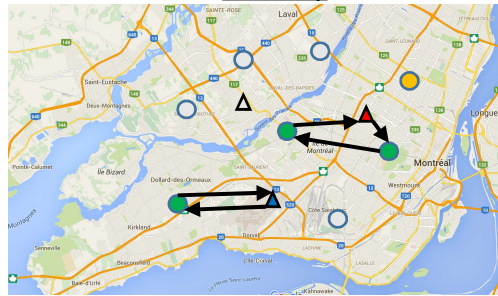
```
1 Function LNS( $s \in \{\text{solutions}\}, q \in \mathbb{N}$ )
2   solution  $s_{best} = s$ ;
3   repeat
4      $s' = s$ ;
5     remove  $q$  requests from  $s'$ 
6     reinsert removed requests into  $s'$ ;
7     if ( $f(s') < f(s_{best})$ ) then
8        $s_{best} = s'$ ;
9     if accept( $s', s$ ) then
10       $s = s'$ ;
11  until stop-criterion met
12  return  $s_{best}$ ;
```



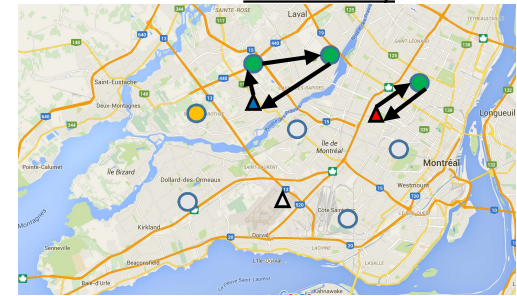
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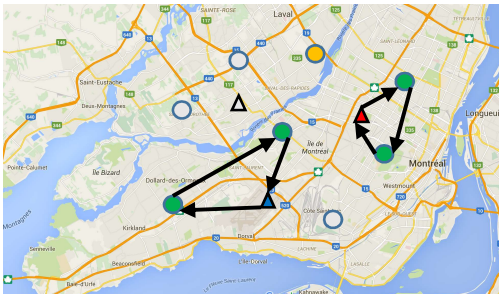
Tuesday



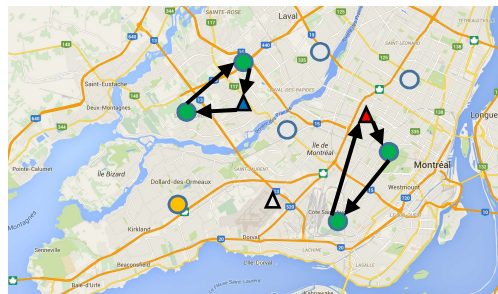
Wednesday



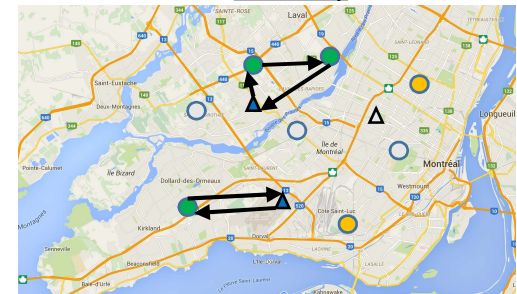
Thursday



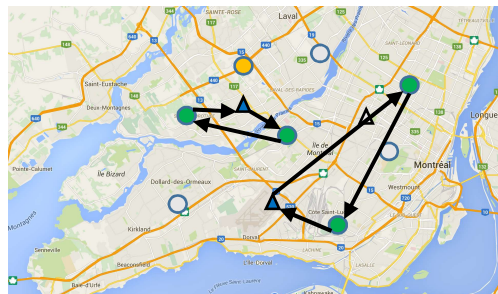
Friday



Saturday

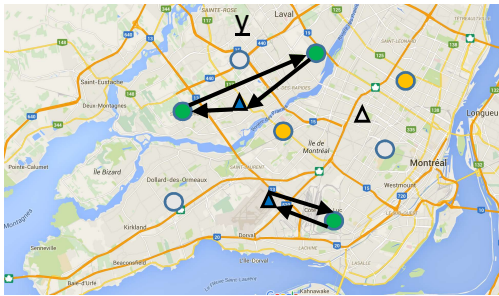


Sunday

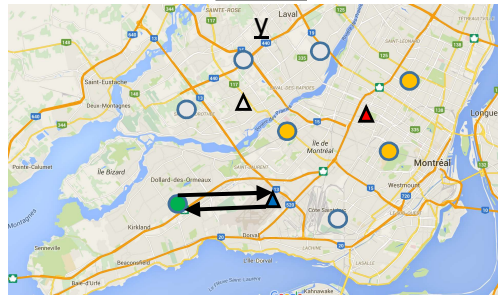


- ▲ Chosen nurse
- Unused available day
- Used available day

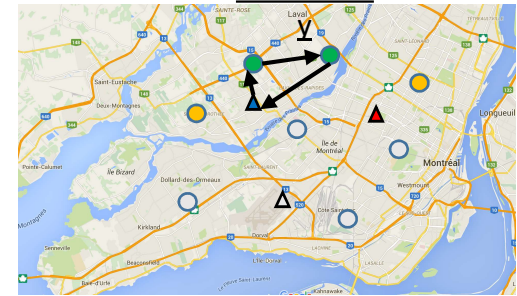
Monda



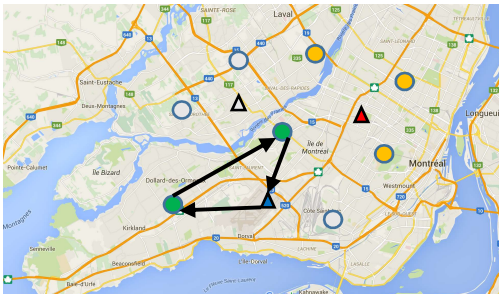
Tuesda



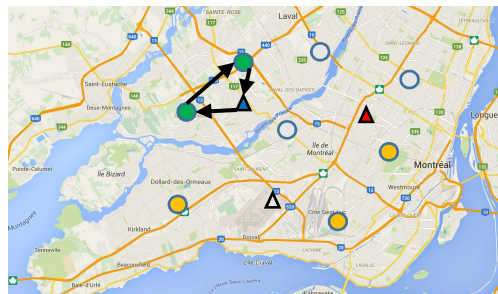
Wednesda



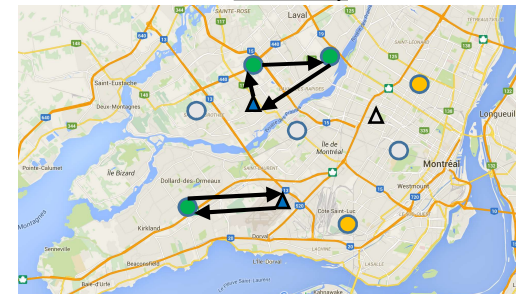
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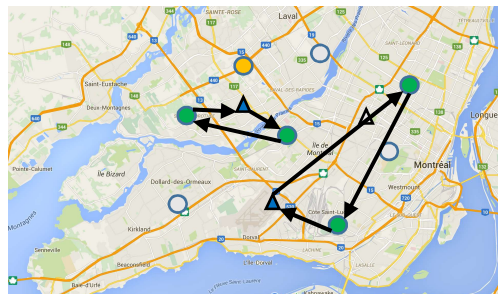
Friday



Saturday

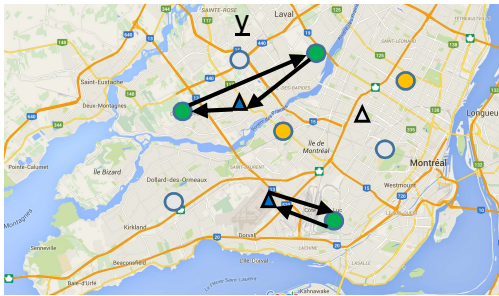


Sunday

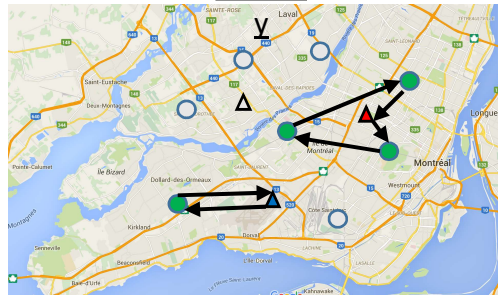


- ▲ Chosen nurse
- Unused available day
- Used available day

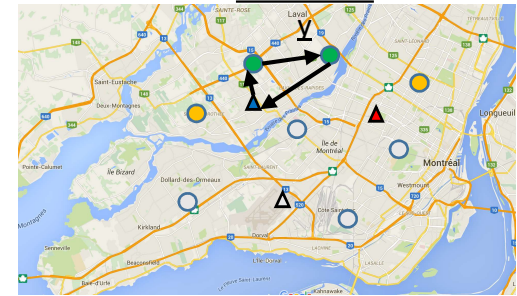
Monda



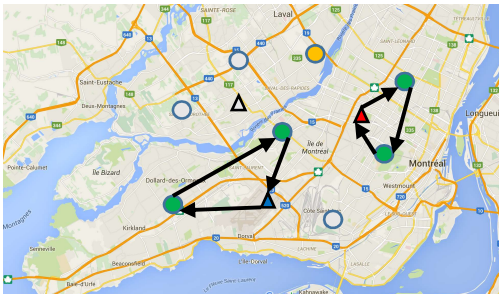
Tuesda



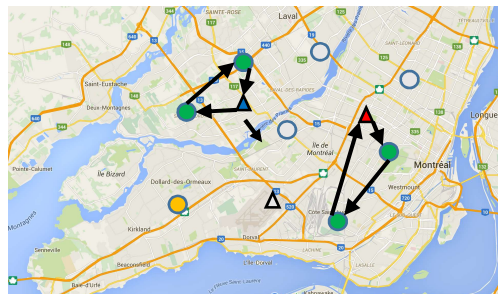
Wednesda



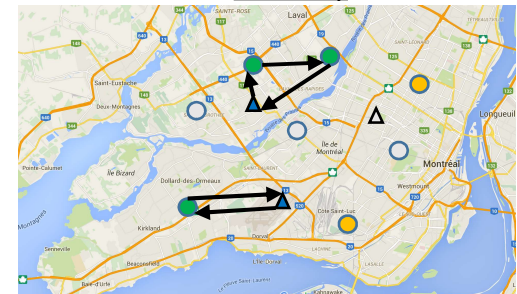
Thursday



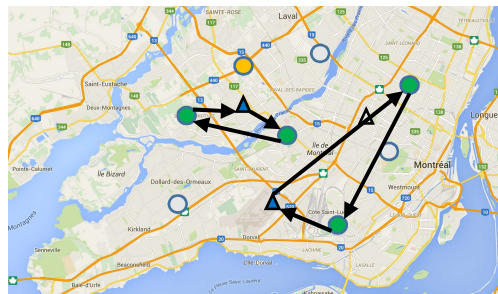
Friday



Saturday



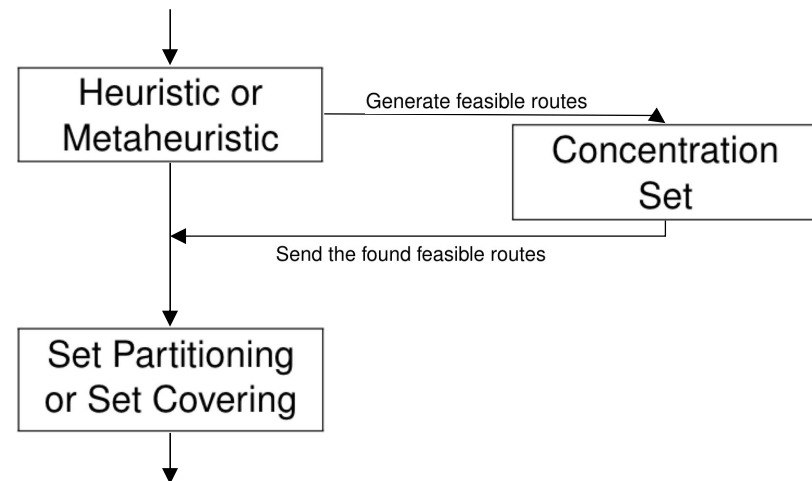
Sunday



- ▲ Chosen nurse
- Unused available day
- Used available day

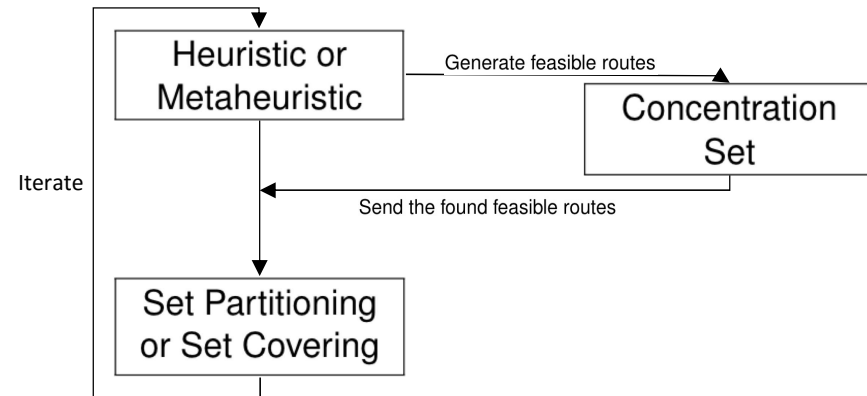
Heuristic concentration

- The heuristic concentration principle has been proposed by **Rosing et al.** in 1996
- The goal is to **keep the generated feasible routes** during the heuristic or metaheuristic then use these routes in the resolution of a **set partitioning**



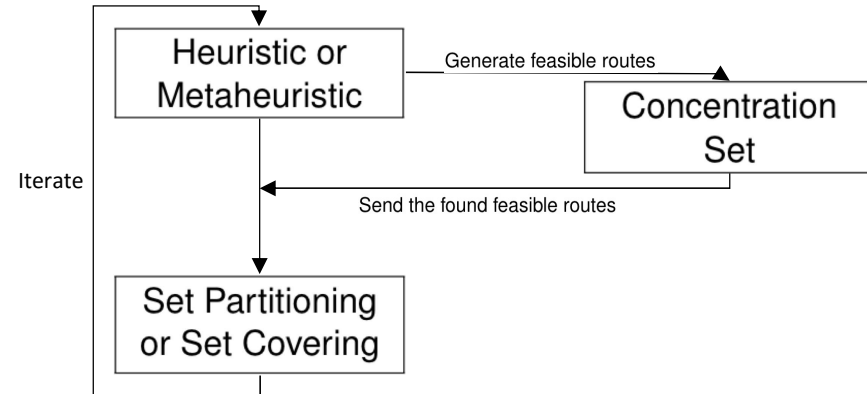
Heuristic concentration

- Our version of the HC is close to the one developed by **Subramanian et al.** in 2013. They implemented an **ILS-RVND + set part** method
- They **iteratively** call the set partitioning to **quickly** guide the search to a **good solution**



Heuristic concentration

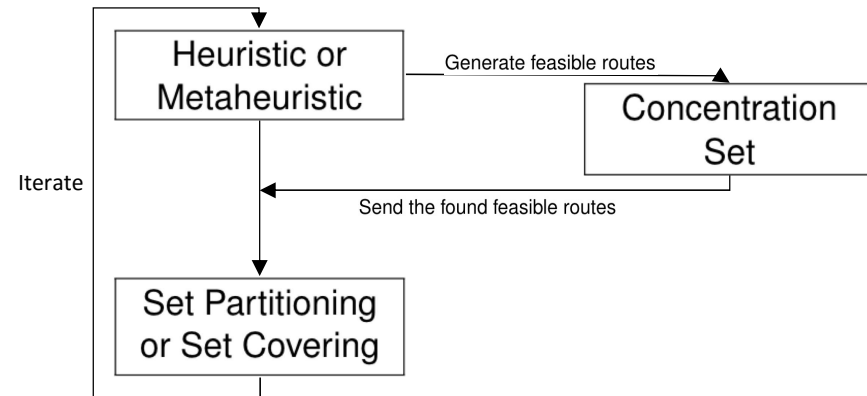
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- They **iteratively call** the set partitioning to **quickly** guide the search to a **good solution**



PROBLEM : Set partitioning in MIP = **Slow !**

Heuristic concentration

- Our version of the HC is close to the one developed by **Subramanian et al.** in 2013. They implemented an **ILS-RVND + set part** method
- They **iteratively** call the set partitioning to **quickly** guide the search to a **good solution**



PROBLEM : Set partitioning in MIP = **Slow !**

SOLUTION : **Relax it !**

Overview of the method

Find an initial solution ;

while *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$;

 Select and apply a destroy operator on s ;

 Select and apply a repair operator on s ;

 Analyze the solution s ;

if *A end of segment is met* **then**

 Do the relaxed HC method ;

 Apply the local search ;

 Reset the operators' scores ;

end

end

Return the best solution found ;

Overview of the method

Find an initial solution ;

Find an initial solution heuristically

while *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$;

 Select and apply a destroy operator on s ;

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Overview of the method

Find an initial solution ;

Find an initial solution heuristically

while *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$;

 Select and apply a destroy operator on s ;

Remove a subset of the visits

 Select and apply a repair operator on s ;

 Analyze the solution s ;

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 Do the relaxed HC method ;

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Overview of the method

Find an initial solution ;

Find an initial solution heuristically

while *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$;

 Select and apply a destroy operator on s ;

Remove a subset of the visits

 Select and apply a repair operator on s ;

Insert the non-scheduled visits

 Analyze the solution s ;

if *A end of segment is met* **then**

 Do the relaxed HC method ;

 Apply the local search ;

 Reset the operators' scores ;

end

end

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Overview of the method

Find an initial solution ;

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 Select and apply a repair operator on s ;

Insert the non-scheduled visits

 Analyze the solution s ;

Update the best / current solutions

if *A end of segment is met* **then**

 Do the relaxed HC method ;

 Apply the local search ;

 Reset the operators' scores ;

end

end

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Overview of the method

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 Analyze the solution s ;

Update the best / current solutions

if *A end of segment is met* **then**

 Do the relaxed HC method ;

Apply a heuristic concentration

 Apply the local search ;

 Reset the operators' scores ;

end

end

Return the best solution found ;

Overview of the method

Find an initial solution ;

Find an initial solution heuristically

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 Select and apply a destroy operator on s ;

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 Select and apply a repair operator on s ;

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 Analyze the solution s ;

Update the best / current solutions

if *A end of segment is met* **then**

 Do the relaxed HC method ;

Apply a heuristic concentration

 Apply the local search ;

 Reset the operators' scores ;

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end

end

Return the best solution found ;

Find an initial solution heuristically

Remove a subset of the visits

Insert the non-scheduled visits

Update the best / current solutions

Apply a heuristic concentration

Apply a local search

Update the operators' scores

Overview of the method

Find an initial solution ;

Find an initial solution heuristically

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Insert the non-scheduled visits

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Update the best / current solutions

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if *A end of segment is met* **then**

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Do the relaxed HC method ;

Apply the local search ;

Apply a local search

Reset the operators' scores ;

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Overview of the method

Find an initial solution ;

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 Do the relaxed HC method ;

 Apply the local search ;

 Reset the operators' scores ;

end

end

Return the best solution found ;

Find an initial solution heuristically

Remove a subset of the visits

Insert the non-scheduled visits

Update the best / current solutions

Apply a heuristic concentration

Apply a local search

Update the operators' scores

Relaxed heuristic concentration

$$\begin{aligned} & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\ & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\ & && \sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p && \forall p \in P \\ & && \sum_{\omega \in \Omega_d \cap \Omega_n} x_{\omega} \leq 1 && \forall n \in N, \forall d \in W_d \\ & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} + u_n \geq \text{min}_n && \forall n \in N \\ & && \sum_{\omega \in \Omega} l_{\omega} x_{\omega} - o_n \leq \text{max}_n && \forall n \in N \\ & && x_{\omega} \in \{0, 1\} && \forall \omega \in \Omega \\ & && z_p \in \mathbb{N} && \forall p \in P \\ & && o_n, u_n \geq 0 && \forall n \in N \end{aligned}$$

Relaxed heuristic concentration

$$\begin{aligned}
 & \underset{x}{\text{minimize}} && \sum_{\omega \in \Omega} c_{\omega} x_{\omega} + C \cdot \sum_{n \in N} (o_n + u_n) + U \cdot \sum_{p \in P} z_p \\
 & \text{subject to} && \sum_{\omega \in \Omega_d} a_{\omega,p} x_{\omega} \leq 1 && \forall p \in P, \forall d \in A_d \\
 & && \sum_{\omega \in \Omega} a_{\omega,p} x_{\omega} + z_p = n_p && \forall p \in P \\
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 \end{aligned}$$

We then call a **constructive heuristic** based on the **LP solution**

```

L : list of the route sorted by decreasing order of  $x_{\omega}$ 
forall route  $\omega$  in L do
  | forall visit  $v$  in  $\omega$  do
  | | if the schedule of the visit is possible then
  | | | schedule the visit in the route  $\omega$  ;
  | | end
  | end
end
  
```

Heuristic Concentration

Best Solution

Route 1

Route 2

Route 3

Concentration Set

Route 1

Route 2

Route 3

Iteration : 0

Heuristic Concentration

Best Solution

Route 1

Route 4

Route 3

Concentration Set

Route 1

Route 2

Route 3

Route 4

Route 5

Iteration : 145

Heuristic Concentration

Best Solution

<i>Route 7</i>
<i>Route 4</i>
<i>Route 12</i>

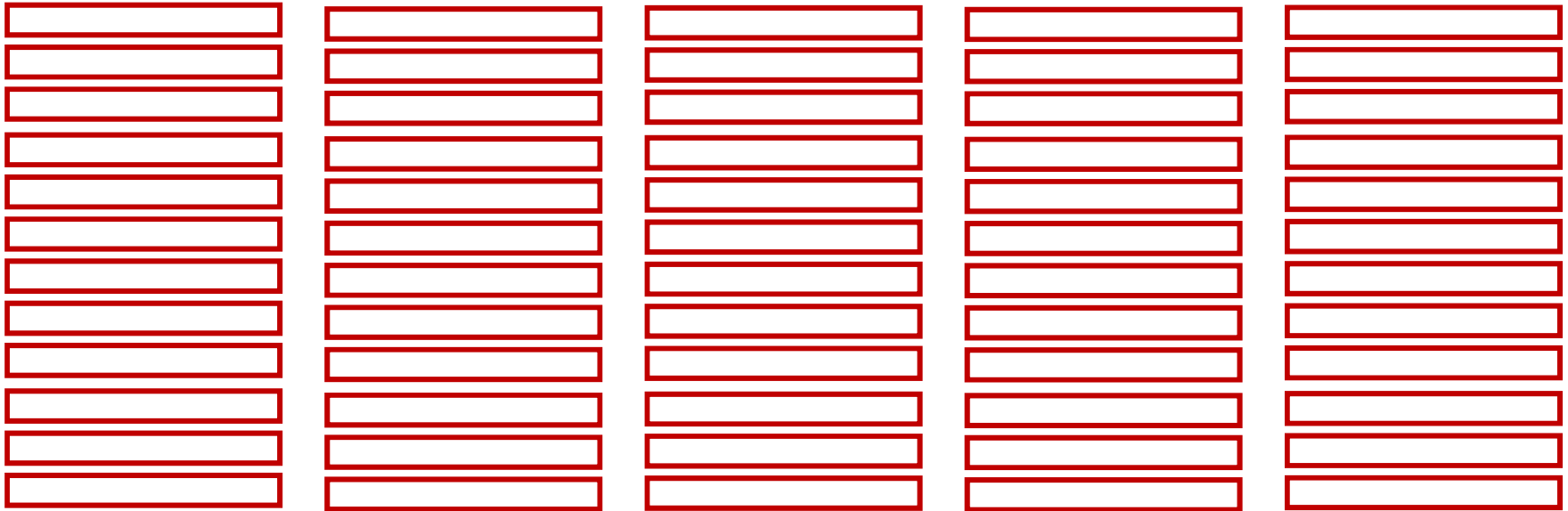
Concentration Set

<i>Route 1</i>
<i>Route 2</i>
<i>Route 3</i>
<i>Route 4</i>
<i>Route 5</i>
<i>Route 6</i>
<i>Route 7</i>
<i>Route 8</i>
<i>Route 9</i>
<i>Route 10</i>
<i>Route 11</i>
<i>Route 12</i>

Iteration : 319

Heuristic Concentration

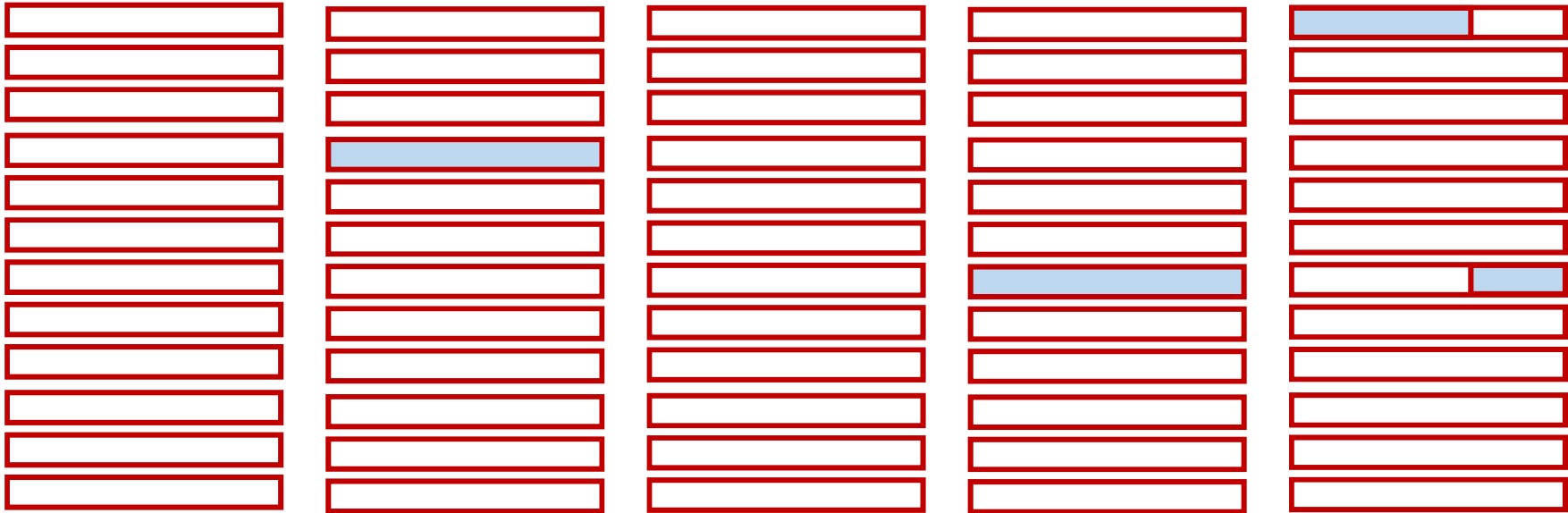
Concentration Set



Iteration : 1000 → Solve the relaxed set partitioning

Heuristic Concentration

Concentration Set



Relaxed set partitioning solution

Heuristic Concentration

New Solution

Heuristic Concentration Selection

Route 11

Route 32

Route 45

Route 75

Iteration : 1000

Heuristic Concentration

New Solution

<i>Route 11</i>
<i>Route 32</i>

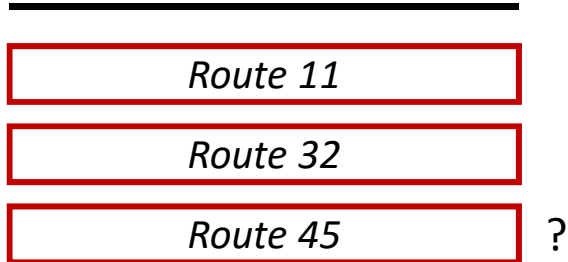
Heuristic Concentration Selection

<i>Route 11</i>	
<i>Route 32</i>	
<i>Route 45</i>	
<i>Route 75</i>	

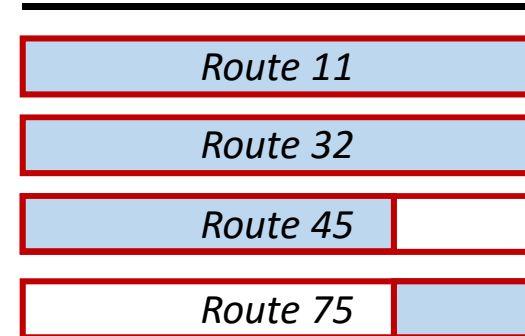
Iteration : 1000

Heuristic Concentration

New Solution



Heuristic Concentration Selection



Iteration : 1000

Heuristic Concentration

New Solution

<i>Route 11</i>
<i>Route 32</i>
<i>Route 45</i>

Heuristic Concentration Selection

<i>Route 11</i>	
<i>Route 32</i>	
<i>Route 45</i>	
<i>Route 75</i>	

→ And we analyse the new solution

Iteration : 1000

Overview of the method

Find an initial solution ;

Find an initial solution heuristically

while *No termination criteria met* **do**

$s \leftarrow \text{currentSolution}$;

 Select and apply a destroy operator on s ;

Remove a subset of the visits

 Select and apply a repair operator on s ;

Insert the non-scheduled visits

 Analyze the solution s ;

Update the best / current solutions

if *A end of segment is met* **then**

 Do the relaxed HC method ;

Apply a heuristic concentration

 Apply the local search ;

Apply a local search

 Reset the operators' scores ;

Update the operators' scores

end

end

Return the best solution found ;

Classic ALNS operators

Classic **Destroy** operators :

Worst removal → Visits which cost the most

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Random Removal → Randomly select q visits

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Classic **Repair** operators :

Greedy heuristic → Scheduled at lowest cost

Classic ALNS operators

Classic **Destroy** operators :

Worst removal → Visits which cost the most

Random Removal → Randomly select q visits

Related removal → Randomly select a visit and remove it and the $q-1$ most related

Classic **Repair** operators :

Greedy heuristic → Scheduled at lowest cost

Regret-2/Regret-3 → Take into account the regret after insertion

New Operators

New **Destroy** operators :

Random Patient → Randomly select a patient and remove all his visits

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Flexible patient → Remove the most flexible : $Nb_available / Nb_visits$

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New **Repair** operators :

Random Patient → Randomly select a patient and schedule all his visits

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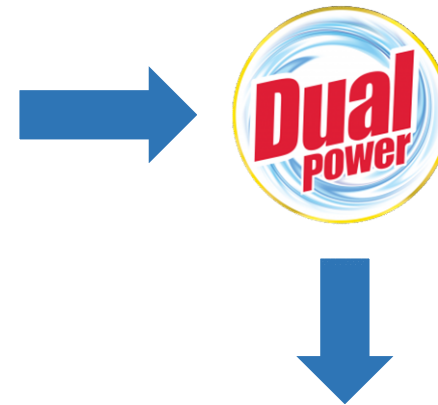
New operators

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New operators

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Focus on the highest dual values !

New Operators

New Destroy operators :

- Random Patient → Randomly select a patient and remove all his visits
- Flexible patient → Remove the most flexible : $Nb_available / Nb_visits$
- Dual Patient → Remove the patients with **the lowest dual value**

New Repair operators :

- Random Patient → Randomly select a patient and schedule all his visits
- Dual Patient → Prioritize the patient with the highest dual values

Outline

- Problem Definition
- Mathematical Formulation
- Resolution Method
- Computation Results
- Conclusion

Instances generation

- We have generated 3 sets of 20 pseudo-instances

Instance	Patient	Visits	Nurse	Workdays
Small	40	120	5	25
Medium	80	225	10	45
Large	150	430	20	90

Table 1: Instances' characteristics

- The algorithm is implemented in C++, the set partitioning calls Cplex and each instance runs during 10 minutes / 10^5 iterations

Experiments: Impact of the new operators

	Classic	All	
		Gap	CPU
Small	512169,0577	-9,38%	<4 min
Medium	613572,3348	-6,48%	10 min
Large	799746,4565	-8,19%	10 min
Mean		-8,01%	

Table 1: Evolution of the costs with the new operators

Experiments: Impact of the set partitioning

	Classic	All		All + Set Part	
		Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	-15,29%	<6 min
Medium	613572,3348	-6,48%	10 min	-18,32%	10 min
Large	799746,4565	-8,19%	10 min	-18,70%	10 min
Mean		-8,01%		-17,44%	

Table 2: Evolution of the costs with the set partitioning

Experiments: Impact of the dual operators

	Classic	All		All + Set Part		All + SP + Dual	
		Gap	CPU	Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	-15,29%	<6 min	-15,28%	<6 min
Medium	613572,3348	-6,48%	10 min	-18,32%	10 min	-18,29%	10 min
Large	799746,4565	-8,19%	10 min	-18,70%	10 min	-20,53%	10 min
Mean		-8,01%		-17,44%		-18,03%	

Table 3: Evolution of the costs with the dual operators

Analysis of the operators

Can we remove some useless operators ?

Analysis of the operators

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Goal : Keep the **top-3** destroy and repair operators

Analysis of the operators

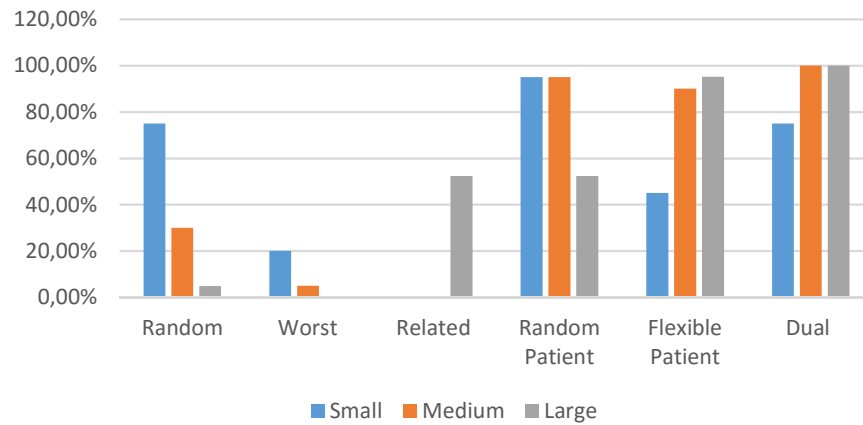
Can we remove some useless operators ?

Goal : Keep the **top-3** destroy and repair operators

Idea : Keep the operators which are **the less often rejected** at the end of the iteration

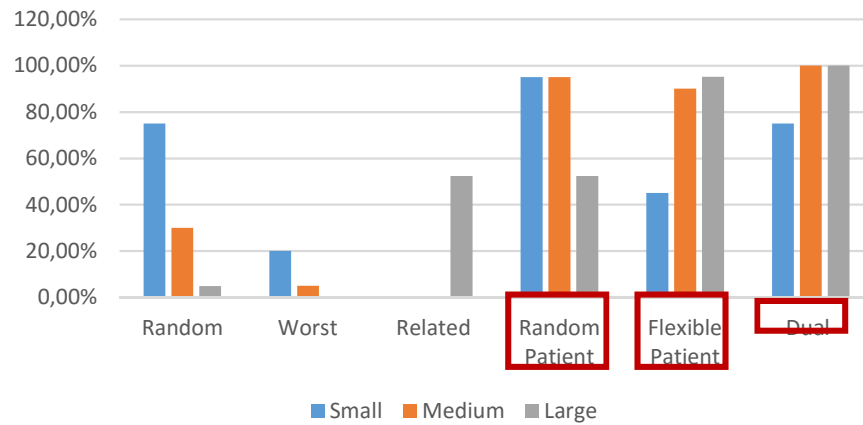
Analysis of the operators

Comparison of the destroy operators



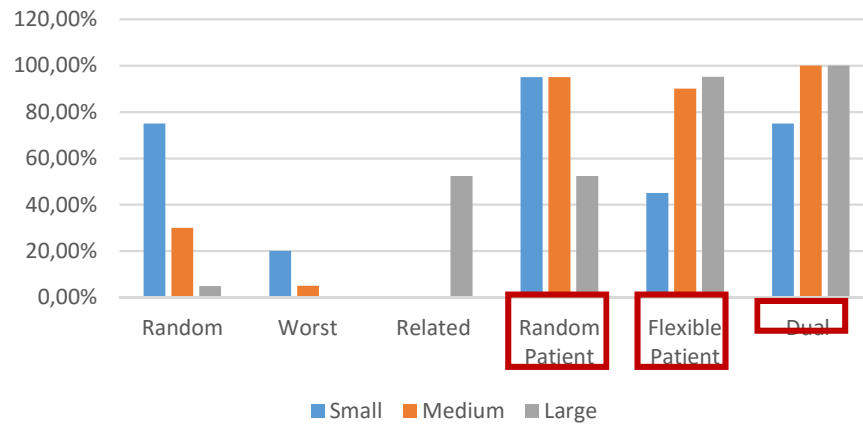
Analysis of the operators

Comparison of the destroy operators

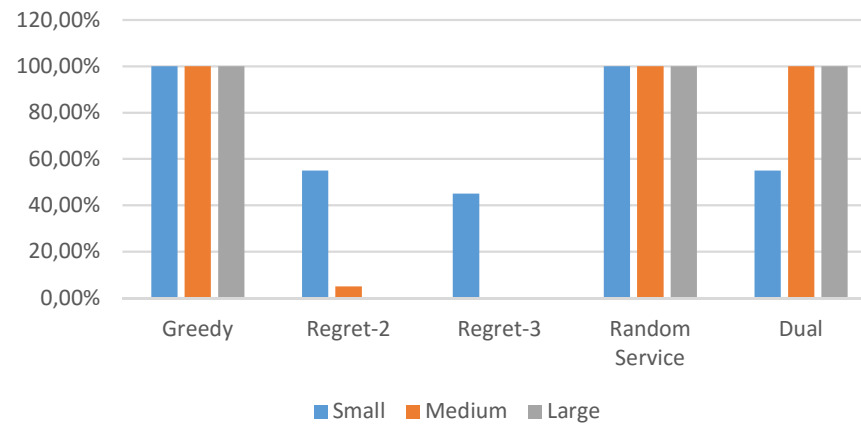


Analysis of the operators

Comparison of the destroy operators

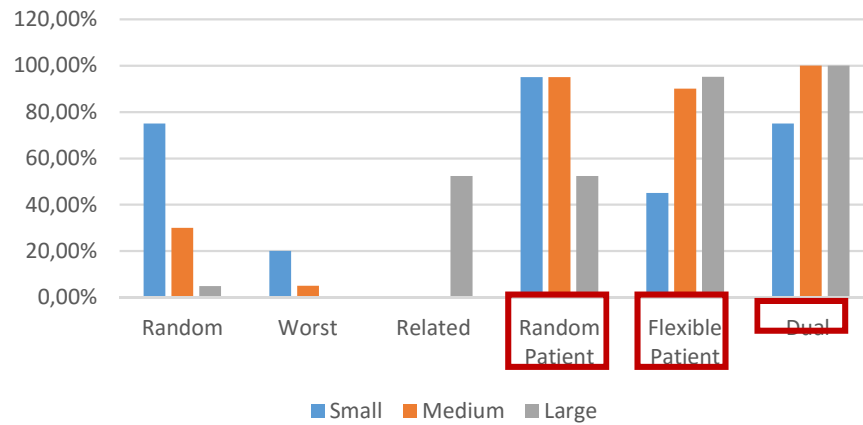


Comparison of the repair operators

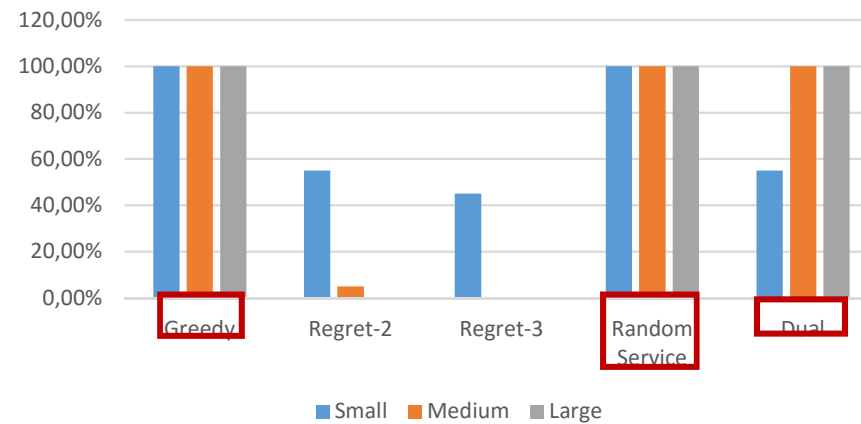


Analysis of the operators

Comparison of the destroy operators



Comparison of the repair operators



Experiments: Selection of the best operators

	Classic	All		All + Set Part		All + SP + Dual		Selected	
		Gap	CPU	Gap	CPU	Gap	CPU	Gap	CPU
Small	512169,0577	-9,38%	<4 min	-15,29%	<6 min	-15,28%	<6 min	-14,86%	<4 min
Medium	613572,3348	-6,48%	10 min	-18,32%	10 min	-18,29%	10 min	-18,86%	10 min
Large	799746,4565	-8,19%	10 min	-18,70%	10 min	-20,53%	10 min	-20,92%	10 min
Mean		-8,01%		-17,44%		-18,03%		-18,22%	

Table 4: Evolution of the costs with the selected operators

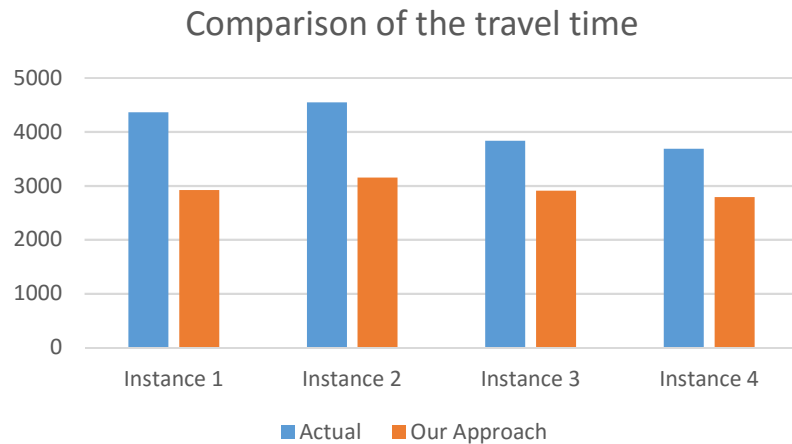
Real instances

We have taken 4 real instances corresponding to 1 week of work

Name	Patient	Visit	Nurse	Workday
Instance 1	149	325	11	40
Instance 2	137	340	11	40
Instance 3	145	311	11	35
Instance 4	146	324	11	40

Table 5: Real instances

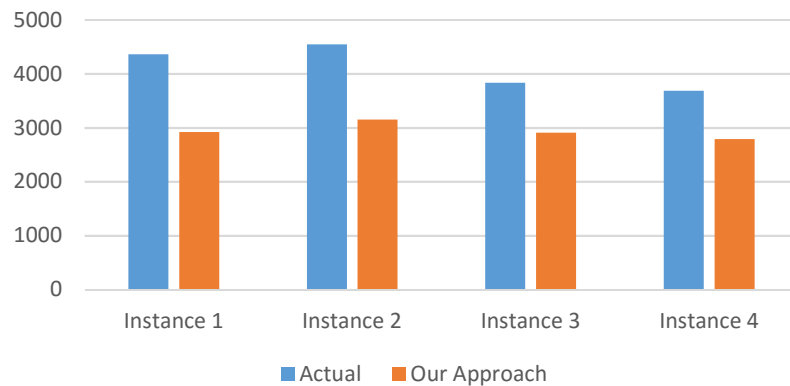
Real instances' results



Reduction of the travel time by
28,31% in comparaison with the
actual solution

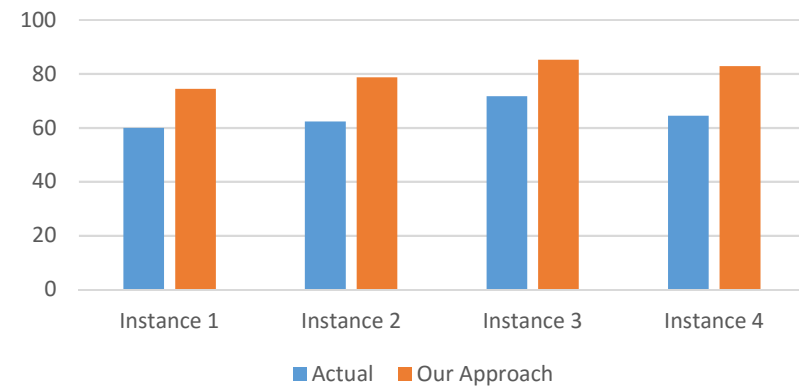
Real instances' results

Comparison of the travel time



Reduction of the travel time by **28,31%** in comparison with the actual solution

Comparison of the continuity of care

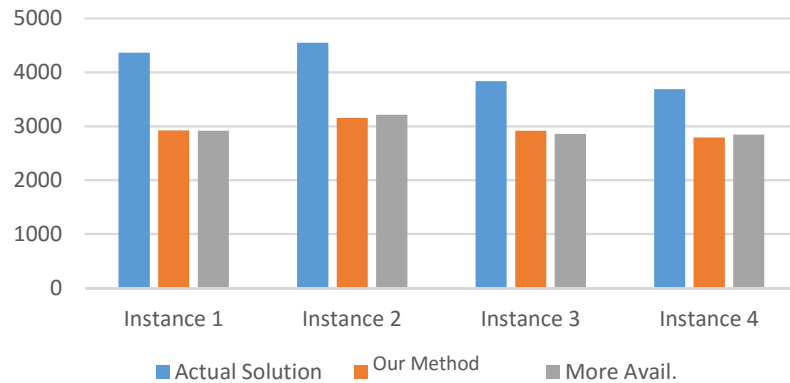


Increase of the fidelity by **15,70%** in comparison with the actual solution

Real instances' results

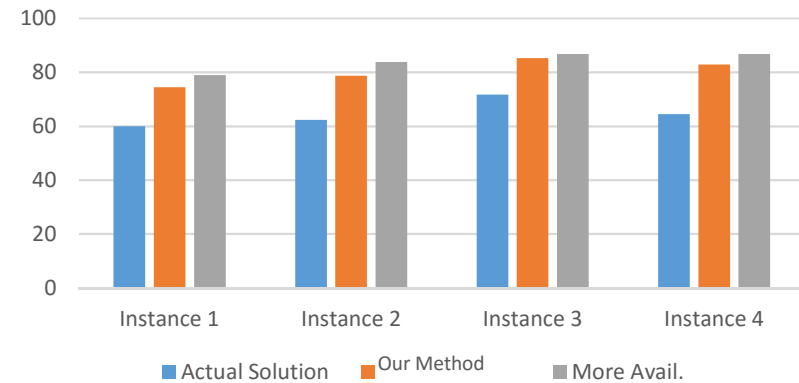
+ 1 available day for 40% of the patients

Comparison of the travel time



Reduction of the travel time by **28,03%** in comparaison with the actual solution

Comparison of the continuity of care



Increase of the fidelity by **19,44%** in comparaison with the actual solution